

# Strategies and Guidelines for Improving Wireless Local Area Network Performance

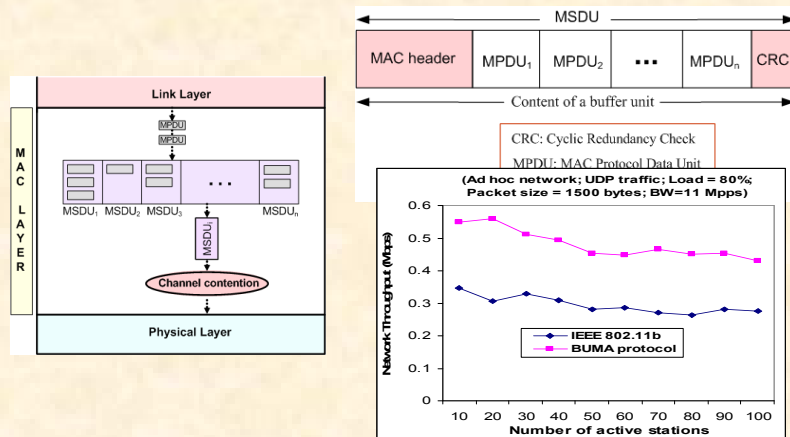
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# Outline of Talk

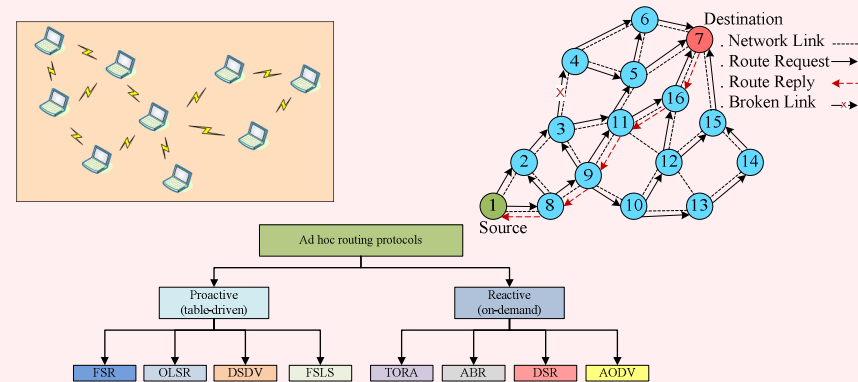
- Factors Influencing WLAN Performance
- Methods of Improving WLAN
- WLAN Deployment Guidelines
- Conclusions

# My Research @AUT University

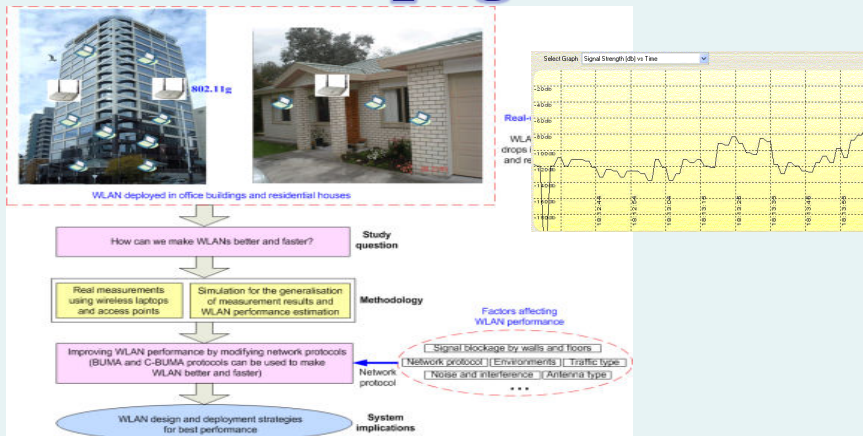
## Network Protocols



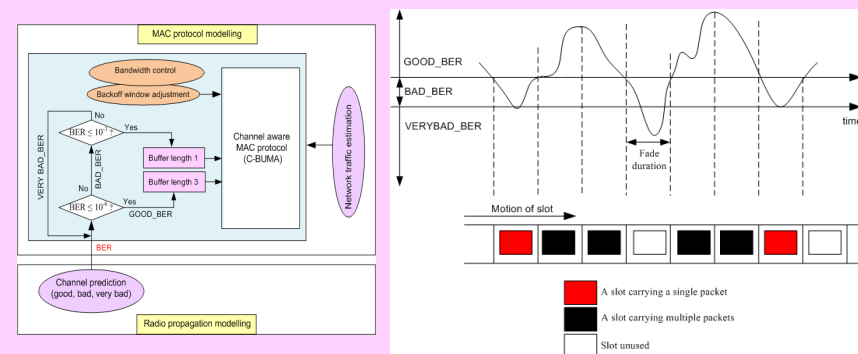
## Routing and Transport Protocols



## Radio Propagation



## Cross-layer Optimization



# Wi-Fi Networks!

## Wireless takes lead role on networking stage

WLANS, smart switches, 10-gig ethernet and next-gen internet jostle for limelight

By David Watson

DESPITE their well-known security sensitivities, wireless networks dominated the scene — locally and globally — in 2003.

Smart switches, 10 gigabit ethernet and the promotion of IPv6 and Internet2/next generation Internet also made worldwide headlines. While on the domestic front, further work and customer deployments on Telecom's all-IP next generation network, and Vector's takeover of United Networks Communications, which resulted in two ethernet providers becoming one, were important networking landmarks.

But it was wireless which was hailed by some observers (and equipment vendors) as the future of networking. Others sounded a more cautious note, pointing out that in areas, such as security and ubiquitous access, there's still some way to go.

A significant milestone in wireless this year was the approval of the 802.11g standard in July. 802.11g-enabled hardware can throughput data at a theoretical maximum of 54Mbit/s and is backwards-compatible with installed 802.11b gear, unlike rival specification 802.11a.

Market researcher Dell'Oro noted that wireless LAN shipments around the world in the second quarter of this year were 6% up on figures for the first quarter and that

802.11g was a boost for the market, with some vendors, including HP, releasing 802.11g-equipped products before the standard was officially approved.

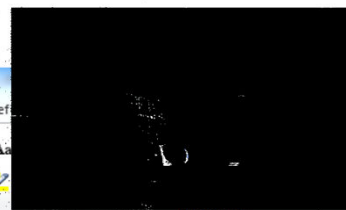
Work continued on security, viewed by many as the weakest link in the Wi-Fi chain, with the 802.11i draft standard coming closer to approval. It was renamed WPA (Wi-Fi Protected Access) and while it has the potential to offer better security than WEP, which comes automatically with most Wi-Fi gear, WPA can mean changes in configuration and possibly new hardware for some users.

Another draft standard, 802.11e, will deliver better quality of service for voice over Wi-Fi, but it will be next year before any products appear that take advantage of it or 802.11i.

Former Intel executive Les Vadasz summed it up at the Wi-Fi Planet conference in May when he said "wireless networks are easier to corrupt and easier to access than wired networks".

Despite that, several ambitious Wi-Fi projects were commenced, including a large-scale roll out of wireless LANs at McDonald's outlets in the US and several other countries, but not New Zealand.

New Zealand's wireless scene did get a boost, however, with expansion of the CafeNet network in downtown Wellington and a



Woosh! Rod Inglis presided over the launch of Walker Wireless' service launch and name change in September.

trial by Telecom of wireless LANs in Air New Zealand's domestic Koru lounges.

In the wired world, vendors continued to produce smarter switches and 10 gigabit ethernet gear.

While there appears to be little demand for the latter in New Zealand, 10G made strides overseas, in the enterprise space more so than the carrier.

However, Dell'Oro predicted that only 4000 10G ports would be shipped by the end of this year and while that's 3000 more than in 2002, the compound growth is only a fraction of that seen by gigabit ports, which sold

220,000 in their second year of availability, up from 11,000 in the first, 1997.

The real driver of 10G will be when it's available over copper and while moves have been made in that direction this year, a full standard is yet to be set.

Vendors continued to release smart switches and smart features for existing ones, an example being Foundry Networks, which put on the market S-8, a new version of its TrafficWorks IronWare operating system with XML switching capability.

IPv6 received much attention from vendors, particularly the US Defense Department, which decreed that all gear bought from October 2003 must support both IPv4 and IPv6.

The department is building a new IPv6 network, Moonv6, and by 2008, its current network will be migrated to the Moonv6 platform.

Nokia released a prototype IPv6 handset, but analyst Gartner said it would be 2007-8 before non-carrier organisations needed to start looking at moving to IPv6.

IPv4 is generally serving the Internet well and while increased net use around the world could deplete IPv4's reservoir of IP addresses, it isn't expected to be a problem in the immediate future.

In the US, Internet2, the project providing a fast, private next wave Internet network for 200 universities across the country, made further progress, upgrading its network, dubbed Abilene, to 10Gbit/s.

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## Wi-Fi-plus for West Coast group

By David Watson

A SMALL community on the South Island's West Coast is benefiting from a wireless system that operates in the 2.4GHz band but isn't Wi-Fi.

The Gloriaville Christian Community, 30km inland from

says Gloriaville is using Wi-Fi equipment with third-party "smart polling" software to offer quality of service conventional Wi-Fi installations can't. The Wi-Fi standard, also known as 802.11b, enables a wireless network in the 2.4GHz band over short distances.

"I've put in quite a few Wi-Fi WANs and it's okay for 2km to 3km cells," says Hastie, "but when you get up to 17km like Gloriaville you need something that does better time-slice management. Not all networks are the same at the network access point and we've used proprietary third-party software to take care of that at Gloriaville."

VoIP is being run on top of the wireless link, to connect the community's PBX, while faxes are being received as email attachments. There are also plans to have telemarketers work from the community, just says.

At present, Gloriaville is communicating with the outside world at 56kbit/s, he says, "because there's no ADSL or frame relay circuit to get dedicated bandwidth to my servers yet."

He is working on getting frame relay. He and Hastie say the present arrangement is an interim measure.

When the frame relay link is completed, the community will have several megabits of bandwidth at its disposal. "It would have been 5.5Mbit/s from an 11Mbit/s radio, but with the repeater it's 4Mbit/s," Hastie says.

Computerworld  
NZ

## Walker Wireless: Pulling the plug on the world wide wait

Walker Wireless has changed the way we look at broadband access. Walker Wireless' high speed, high security, cost-effective Internet and data connectivity.

"We've grown incredibly since starting up in January of this year," says Paul Ryan, Walker Wireless chief executive officer. "From a core group of three at the start we now have some 90 people working here. In most cases this type of growth would be almost impossible to manage, but we've planned for this expansion all along and have been very fortunate to attract the right kind of people."

"We have a dynamic corporate culture and can attract the type of high-speed, high-quality person who thrives on the challenge and hard work. We have started to receive

we are funded and expects to be able to continue expanding the network until the target coverage goals are reached. Originally, Walker planned to go public to raise funding with an IPO but that changed in July with investments by venture capital company Tootle Capital, investor Craig Healey and Warehouse come Stephen."

Major shareholders of 45% remain with chairman Rod Ing, who owns Walker Corporation, the parent company of Walker Wireless. The level of funding is more than sufficient to enable Walker Wireless to develop its business plan of providing New Zealanders with broadband connectivity and high-speed Internet access.

Ing said that the three shareholders had been chosen for

business needs. The Walker product offers a remote-to-public Internet connectivity.

Resilience

"Resilience is a new product formulated specifically for those companies that rely on mission-critical connectivity. Resilience is essentially a wireless backup that is dormant on the network until the terrestrial network goes down, and then it swings into action. There are a growing number of businesses to whom network connectivity is vital," says Ryan.

"Take an ASP, for instance. If their systems crash, not only do they lose revenue but their clients have to shut down."

Ing said that the three shareholders had been chosen for

EDC-UUM Hotel

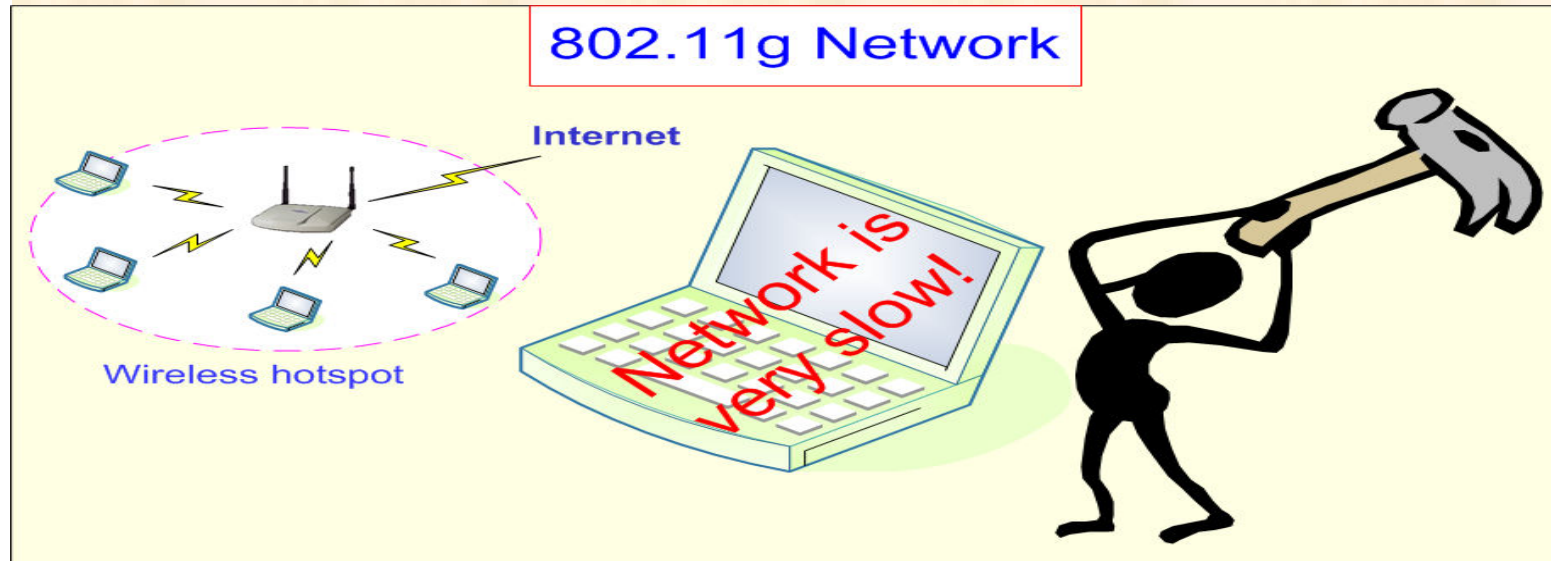


# IEEE Standards

- 802.11b/a/g
- 802.11e - QoS
- 802.11s - Wireless mesh for access points
- 802.11n – High data rate (up to 300 Mbps)
- 802.11ac - Very high throughput (1Gbps) – introduced in 2011
- 802.11u – WLAN emergency support (2011)
- 802.11p – Vehicle-to-vehicle comms. (2011)

# WLAN Performance Issues

**Why are wireless networks slower ...?**



**Data error rates are higher in WLANs.**

WLAN has to retransmit corrupted data more often to keep communication going and slows things down.

# Research Question

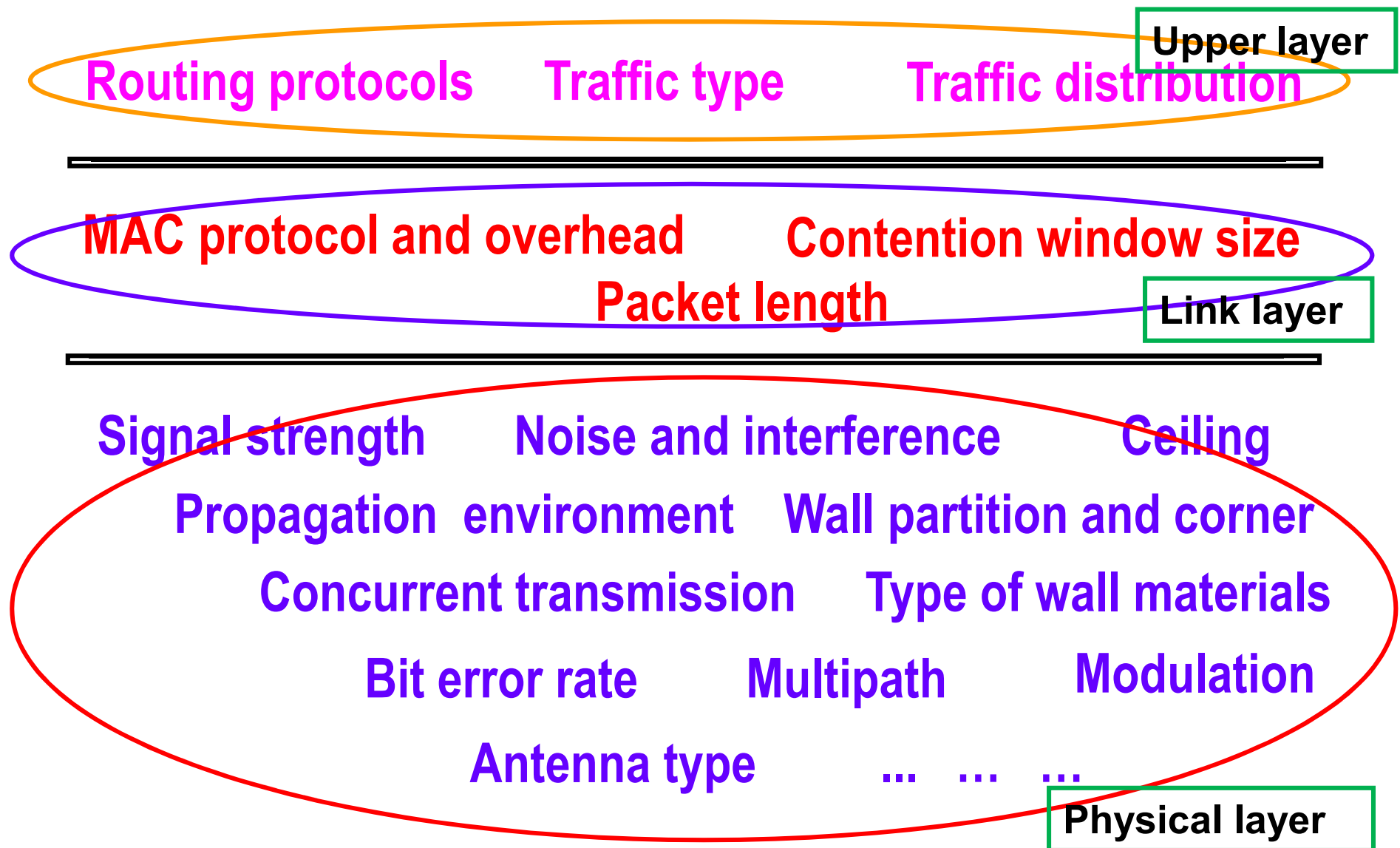
How can we make a WLAN  
better and faster?

# Outline of Talk

- Factors Influencing WLAN Performance
- Methods of Improving WLAN
- WLAN Deployment Guidelines
- Conclusions



# Factors Influencing WLAN Performance



# Impact of radio propagation environments on WLAN performance

(Empirical results)

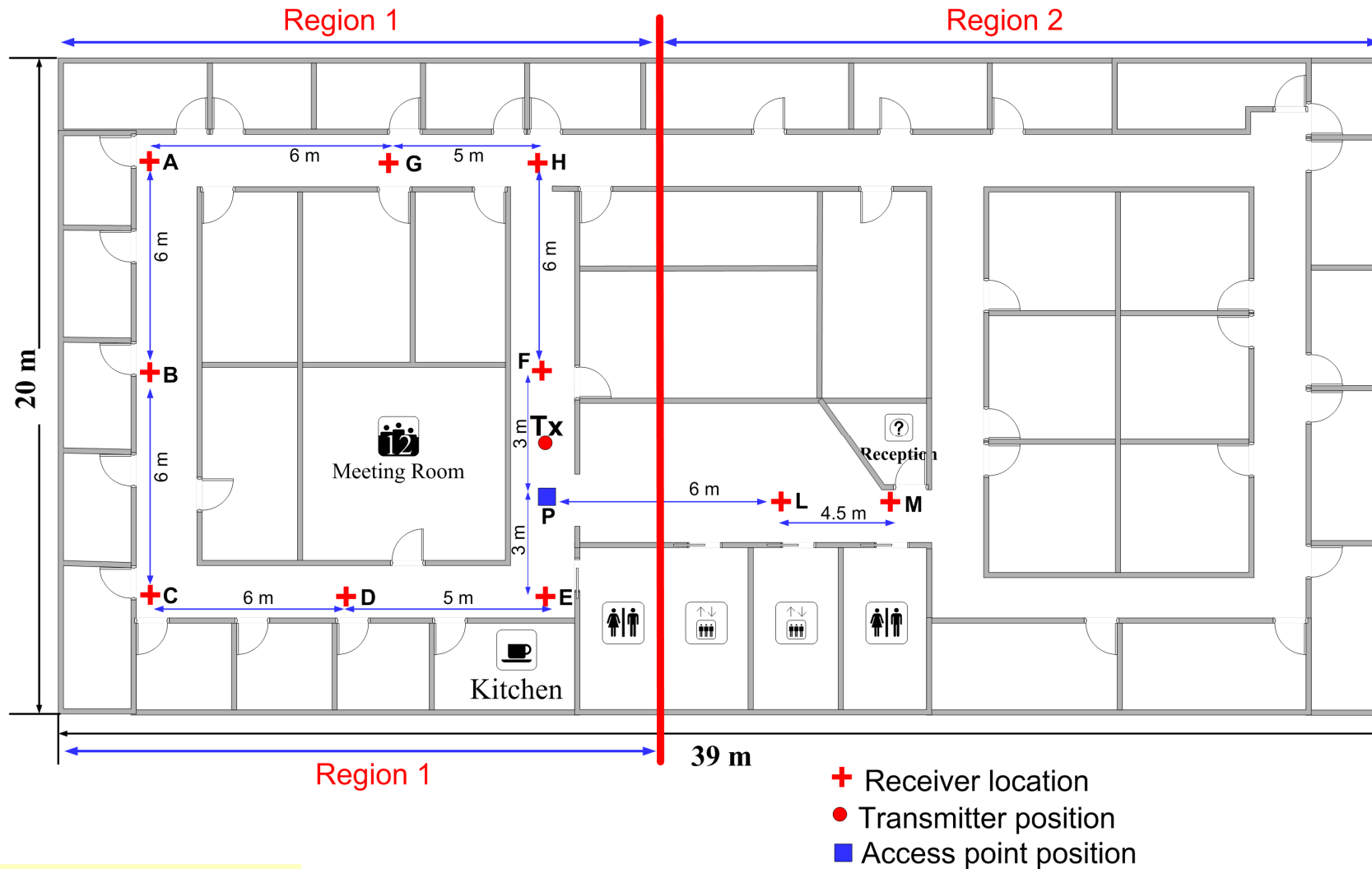
# Propagation environments (1)



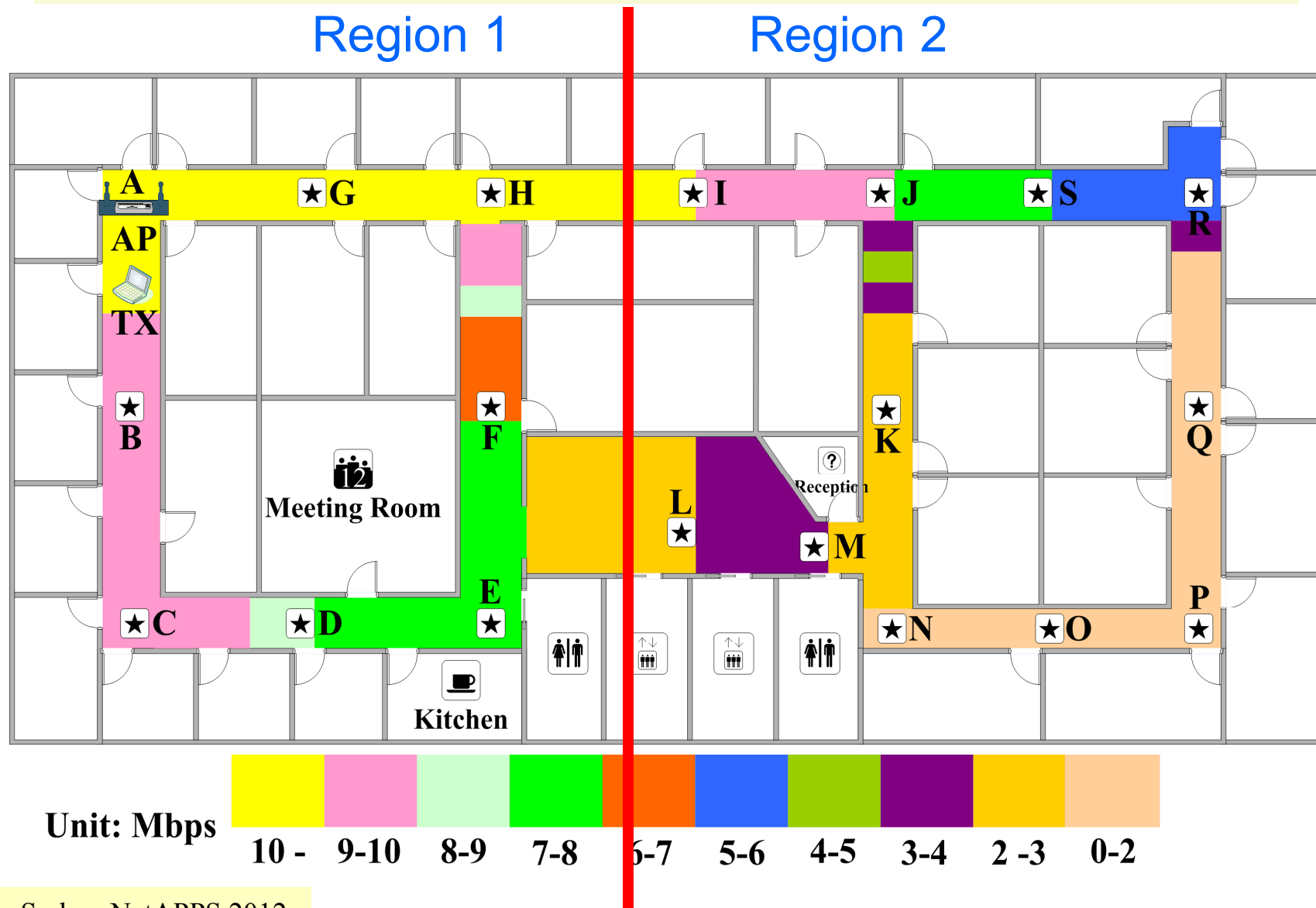
Office building  
(Duthie Whyte)



# Floor plan of WY Building



# Throughput map (AP at 'A')



# Propagation environments (2)



Computer Laboratory  
(AUT Tower)





# Propagation environments (3)



Suburban residential house

# Propagation measurements (4)

## Measurements

- Two office buildings
- Suburban residential house

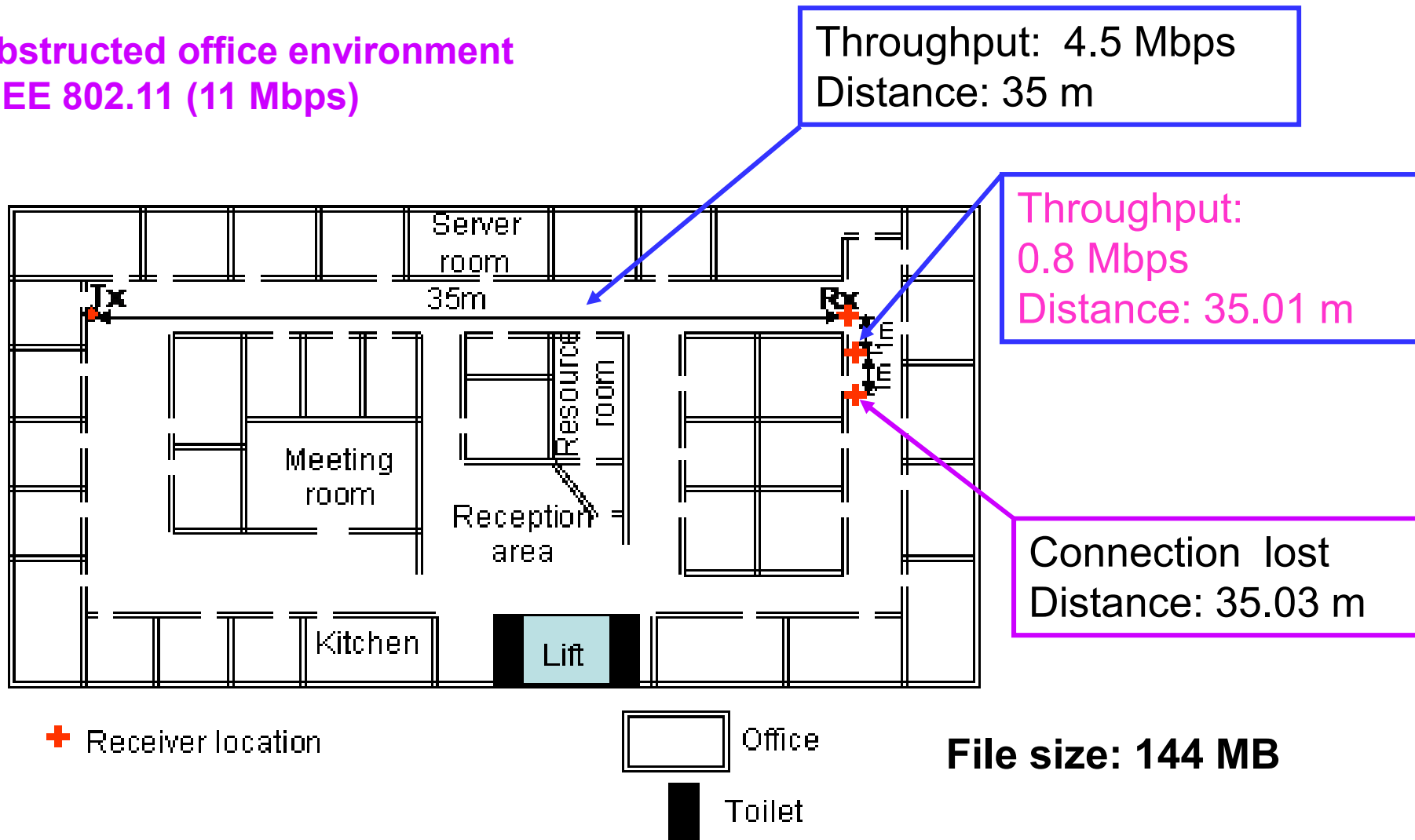
## Investigation

- Transmitting and receiving antennas orientation
- Office wall partitions
- Single wall separation
- Microwave oven interference
- Floors
- Line-of-sight (LOS) blockage by walls



# Effect of LOS blockage on WLAN

Obstructed office environment  
IEEE 802.11 (11 Mbps)



# Effect of LOS blockage

File size (MB)	Distance between Tx and Rx	Link throughput (Mbps)	Throughput degradation (%)
144	Trial 1: 35m	4.5	0
	Trial 2: 35m+ 1m	0.8	82.2
	Trial 3: 35m +2m	Connection lost	

# IEEE 802.11g Throughput

Rx position	AP-Rx separation (m)	RSS (dBm)	Transmission time (seconds)	Throughput (Mbps)	Throughput degradation (%)
A	14.2	-73	12.6	6.92	36.51
B	11.4	-68	9.5	9.18	15.79
C	11.4	-60	8.2	10.63	2.44
D	5.8	-62	9.4	9.28	14.89
E	3.0	-43	8.2	10.63	2.44
F	3.0	-55	8.1	10.77	1.23
G	10.3	-63	8.5	10.26	5.88
H	9.0	-60	8.0	10.90	0.00
L	6.0	-55	8.7	10.02	8.05
M	10.5	-57	9.5	9.18	15.79

# Summary of findings

**Signal blockage by walls and floors** was found to have a significant effect on throughput of 802.11 networks.

Sarkar, N.I. and Lo, E. (2008) “Indoor Propagation Measurements for Performance Evaluation of IEEE 802.11g” – IEEE ATNAC’08.

Sarkar, N.I. and Sowerby, K. (2006) “Wi-Fi Performance Measurements in the Crowded Office Environment: A Case Study” – IEEE ICCT 2006.

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# Methods of Improving WLAN Performance

# Shortcomings of 802.11 WLANs

- Low bandwidth utilization
  - Low throughput and high packet delay
- High transmission overhead

**Solution:** IEEE 802.11 requires an improvement

# Improving 802.11 performance by modifying MAC protocols

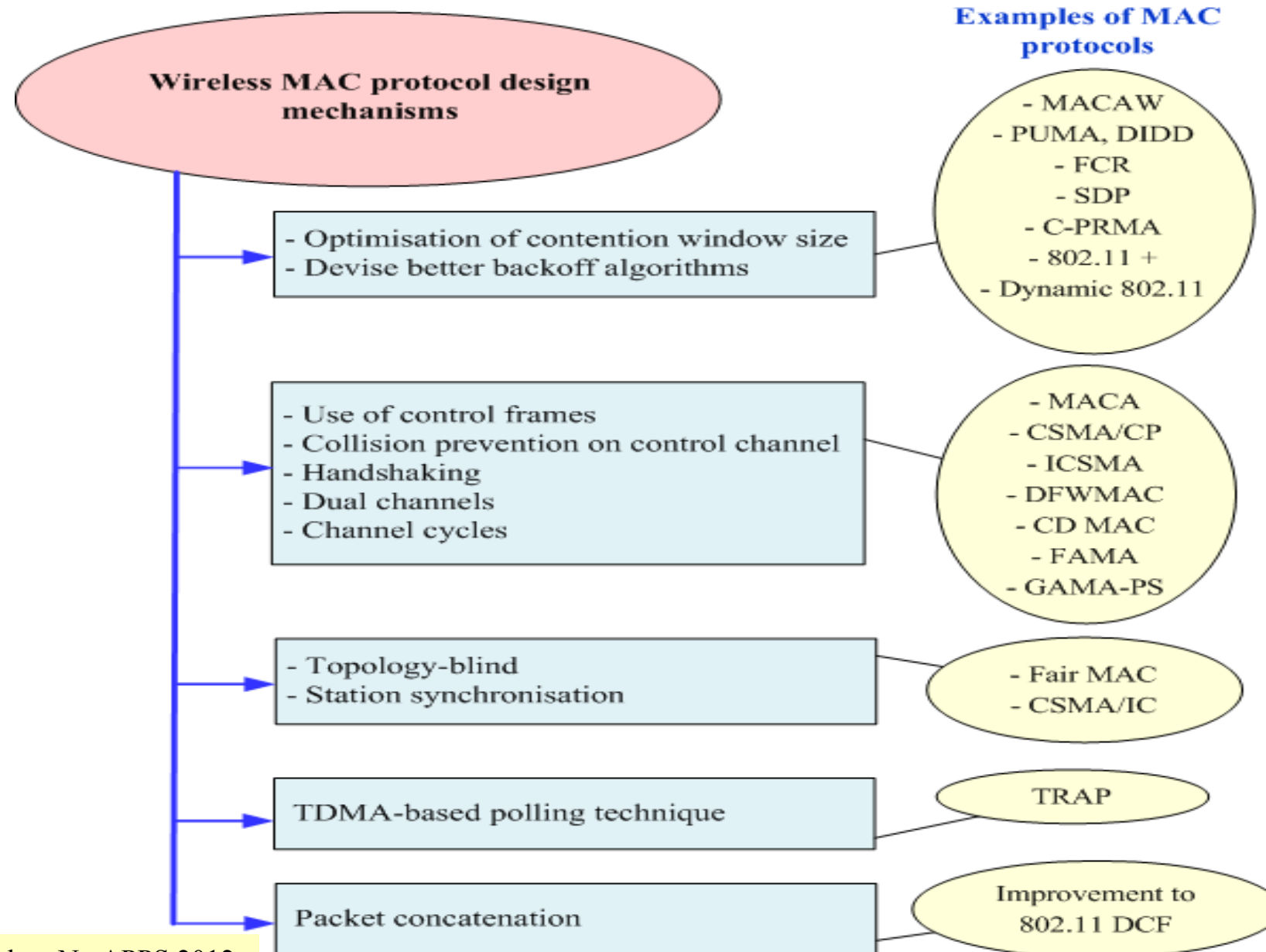
- ◆ We have developed a wireless MAC protocol called buffer unit multiple access (BUMA).
- ◆ Key idea: Maximize packet transmission
  - » Spend less time in the backoff state
  - » Send a larger payload under good channel state

Sarkar, N.I. (2011) “Improving WLAN Performance by Modifying an IEEE 802.11 MAC Protocol” - IJWBT

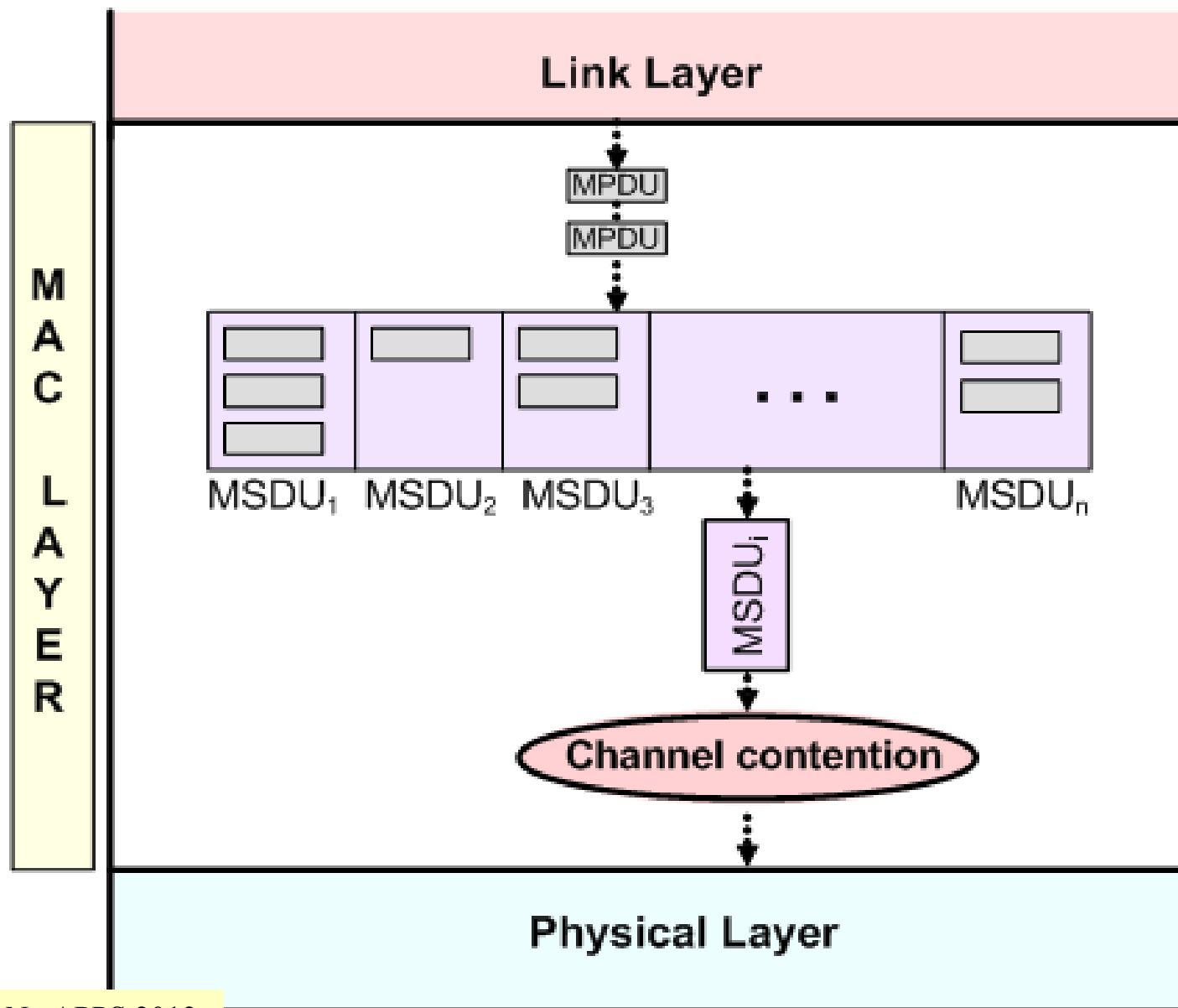
Sarkar, N.I. and Sowerby, K.W. (2005) “Buffer Unit Multiple Access (BUMA) Protocol: an Enhancement to IEEE 802.11b DCF”– IEEE GLOBECOM’05.



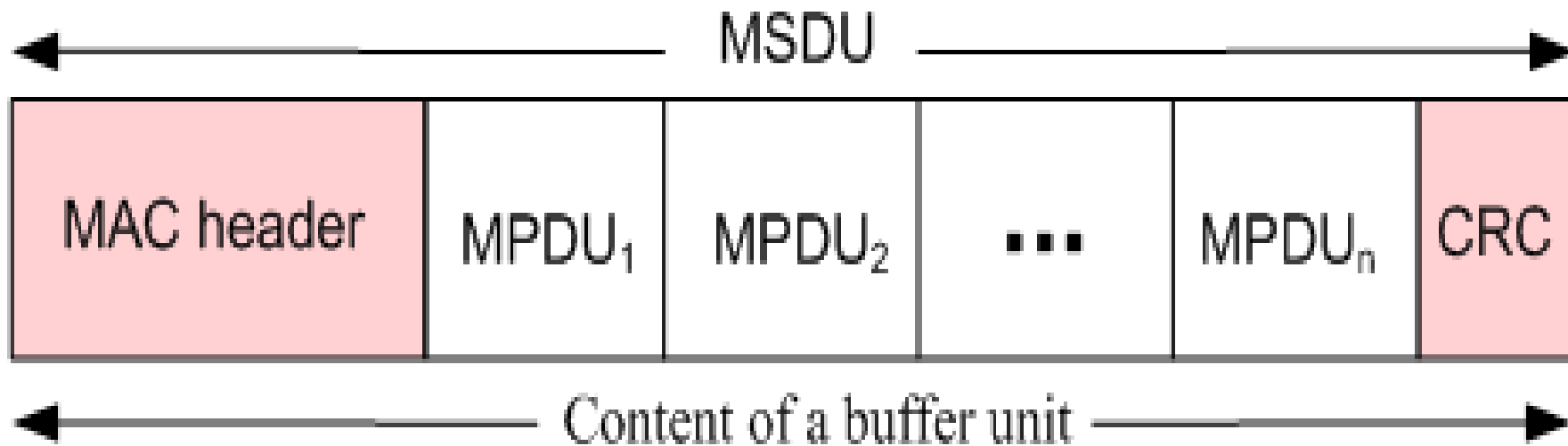
# MAC design strategies



# BUMA Architecture



# Frame structure of BUMA

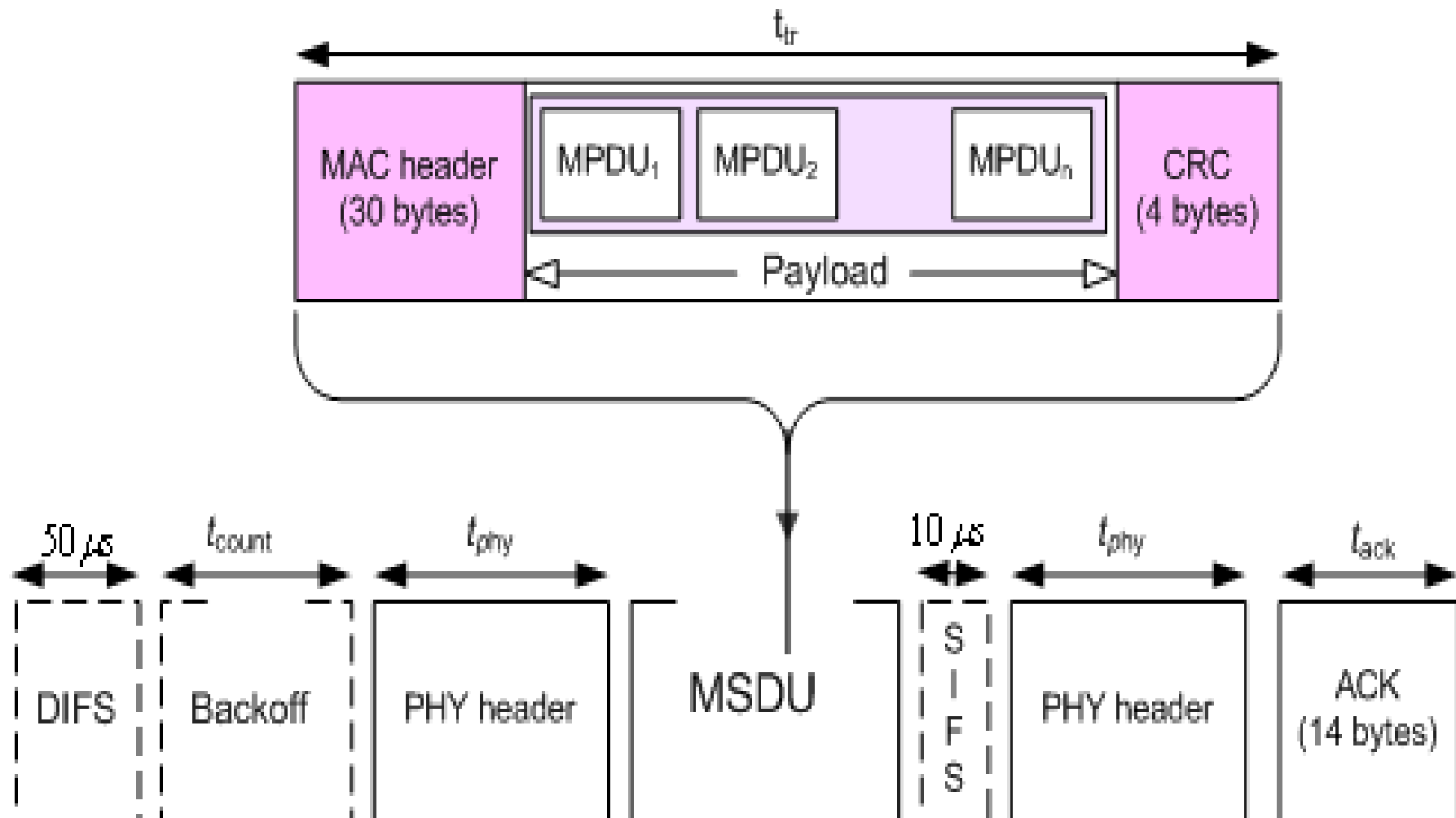


CRC: Cyclic Redundancy Check

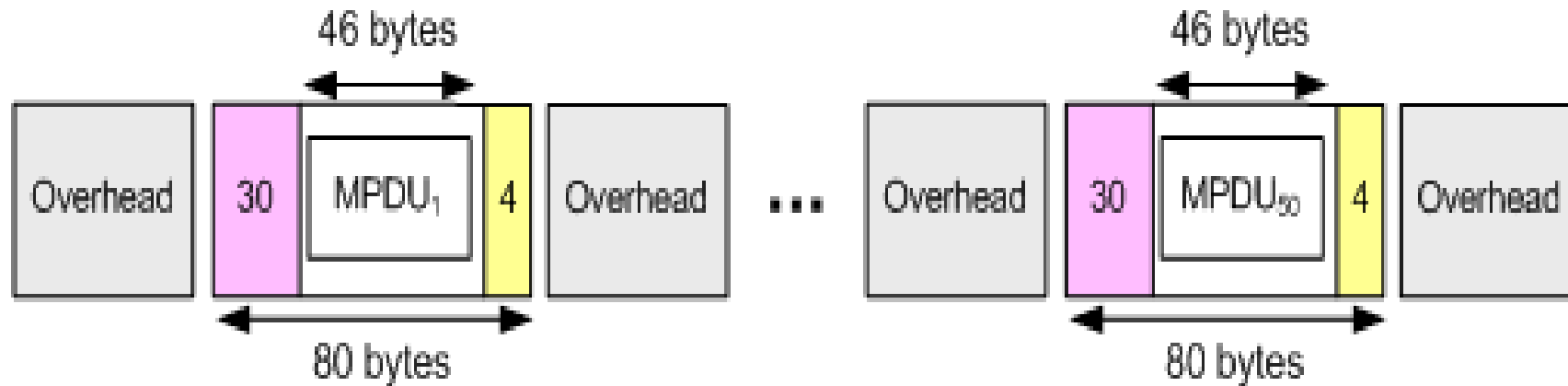
MPDU: MAC Protocol Data Unit

MSDU: MAC Segment Data Unit

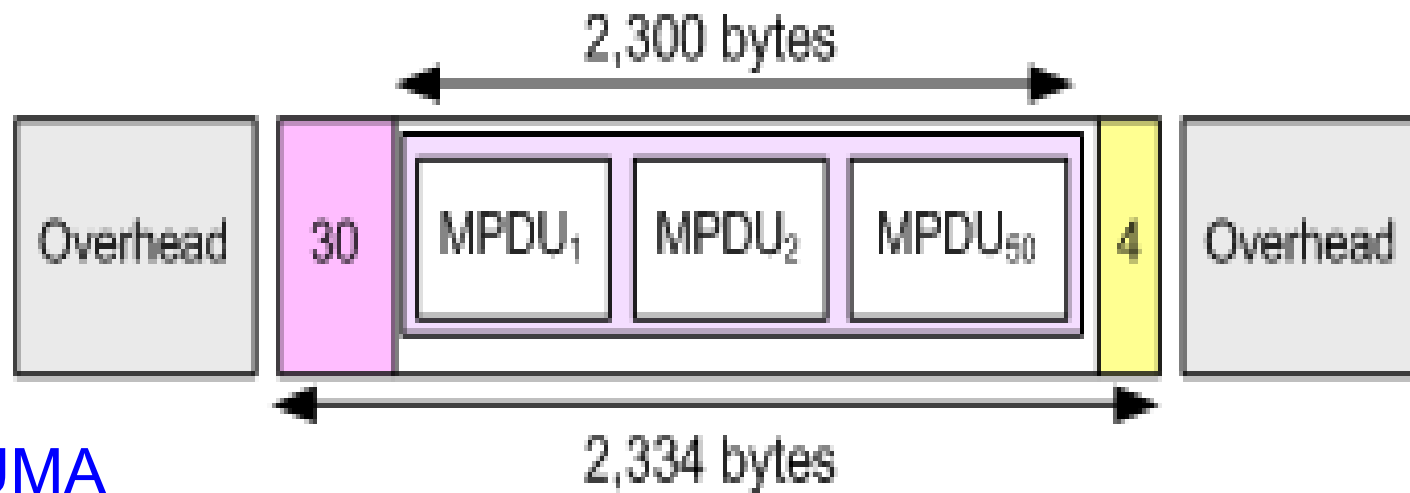
# 802.11 Overheads



# Overhead: 802.11 DCF Vs BUMA



(a) 802.11 DCF



(b) BUMA

## Example: Transmitting short packets

If a single user sends 56 bytes IP datagram over a 11 Mbps channel, the proportional throughputs achieved by:

BUMA = 8.36 Mbps

802.11b DCF = 0.66 Mbps

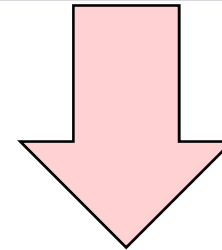
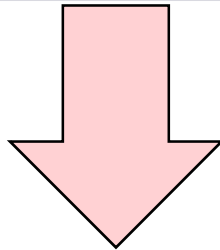
# Transmission overhead comparison

IEEE 802.11b

BUMA Protocol

High

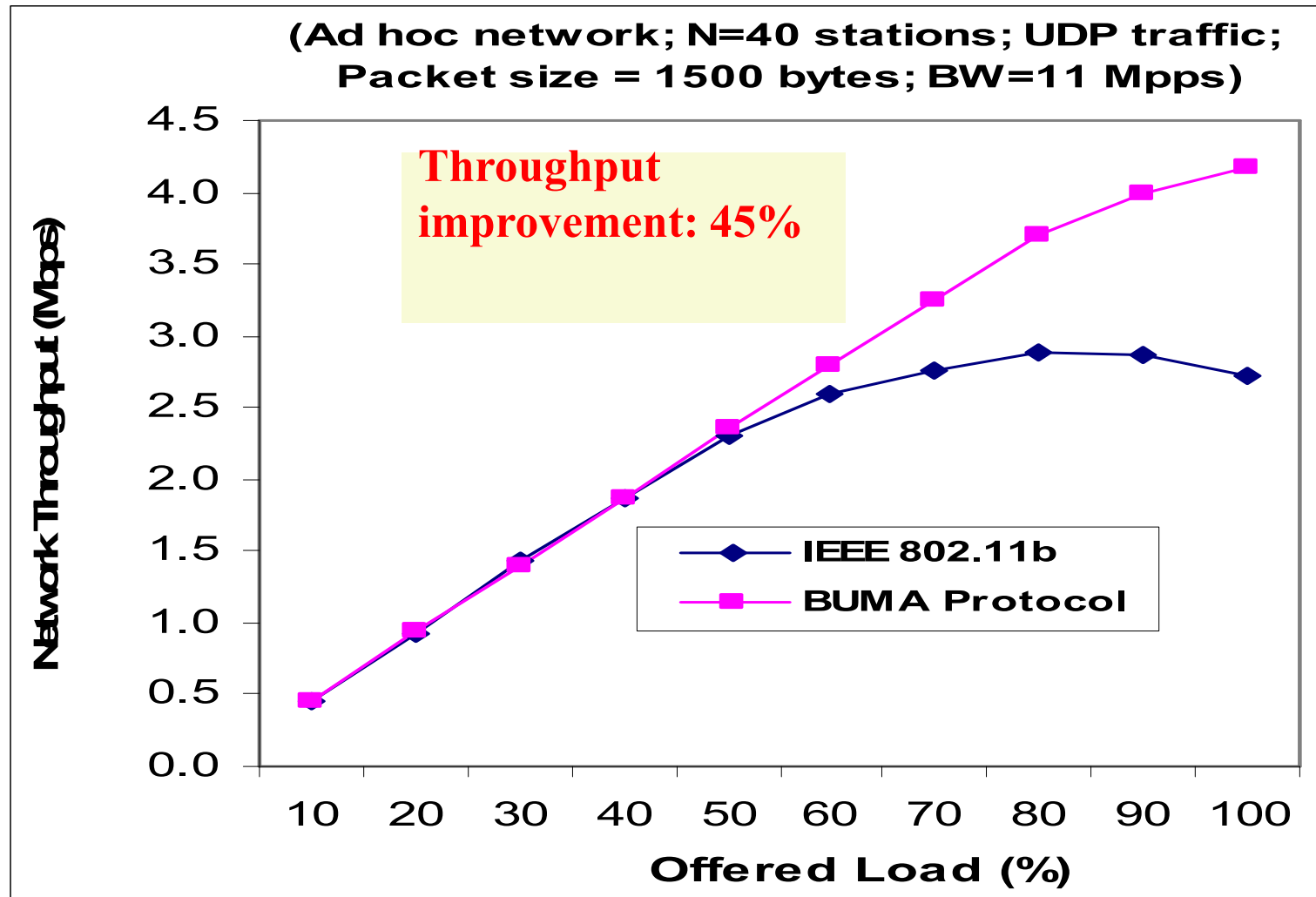
Low



High packet delay

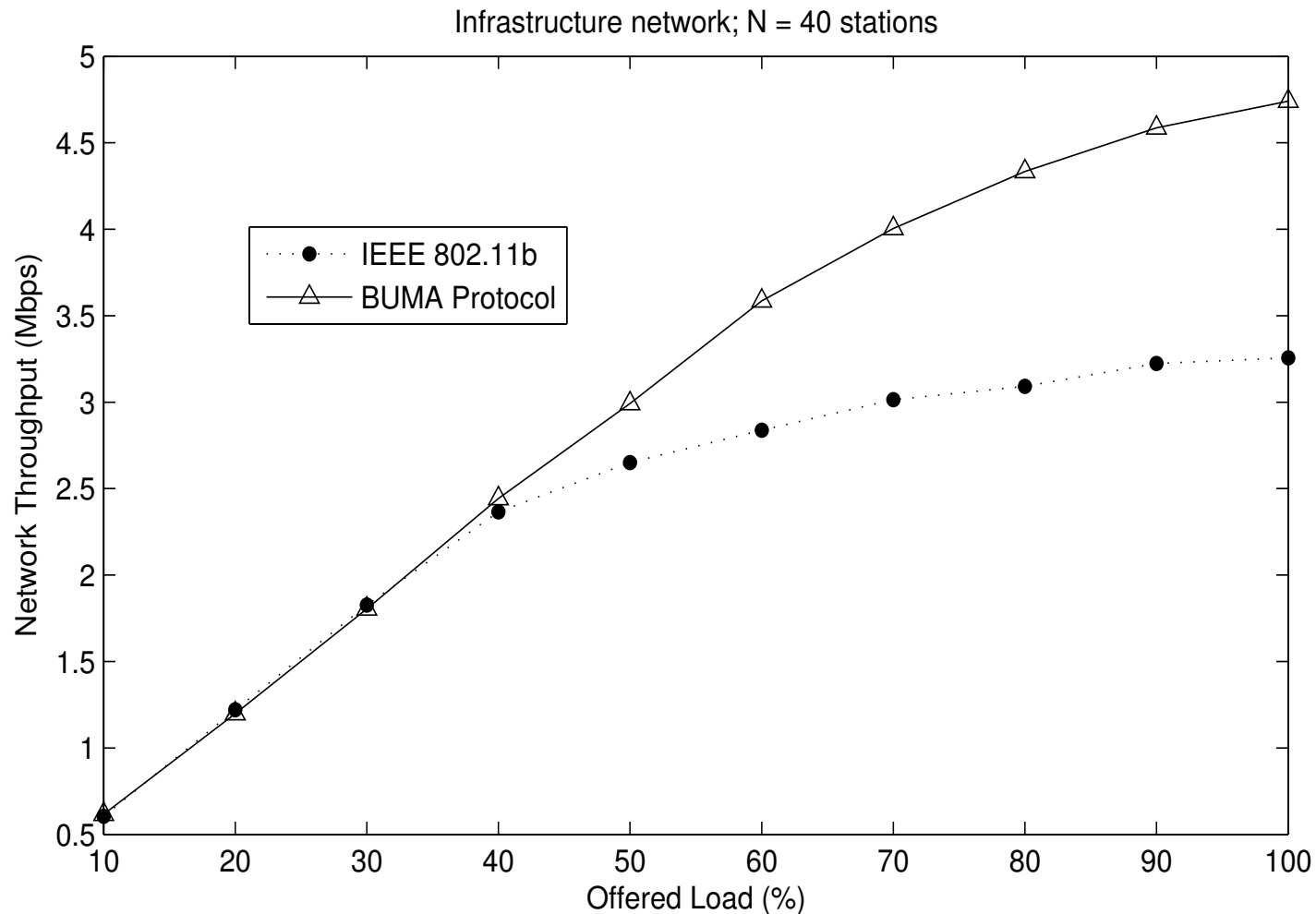
Low packet delay

# Throughput Vs. Offered load (Ad hoc network)

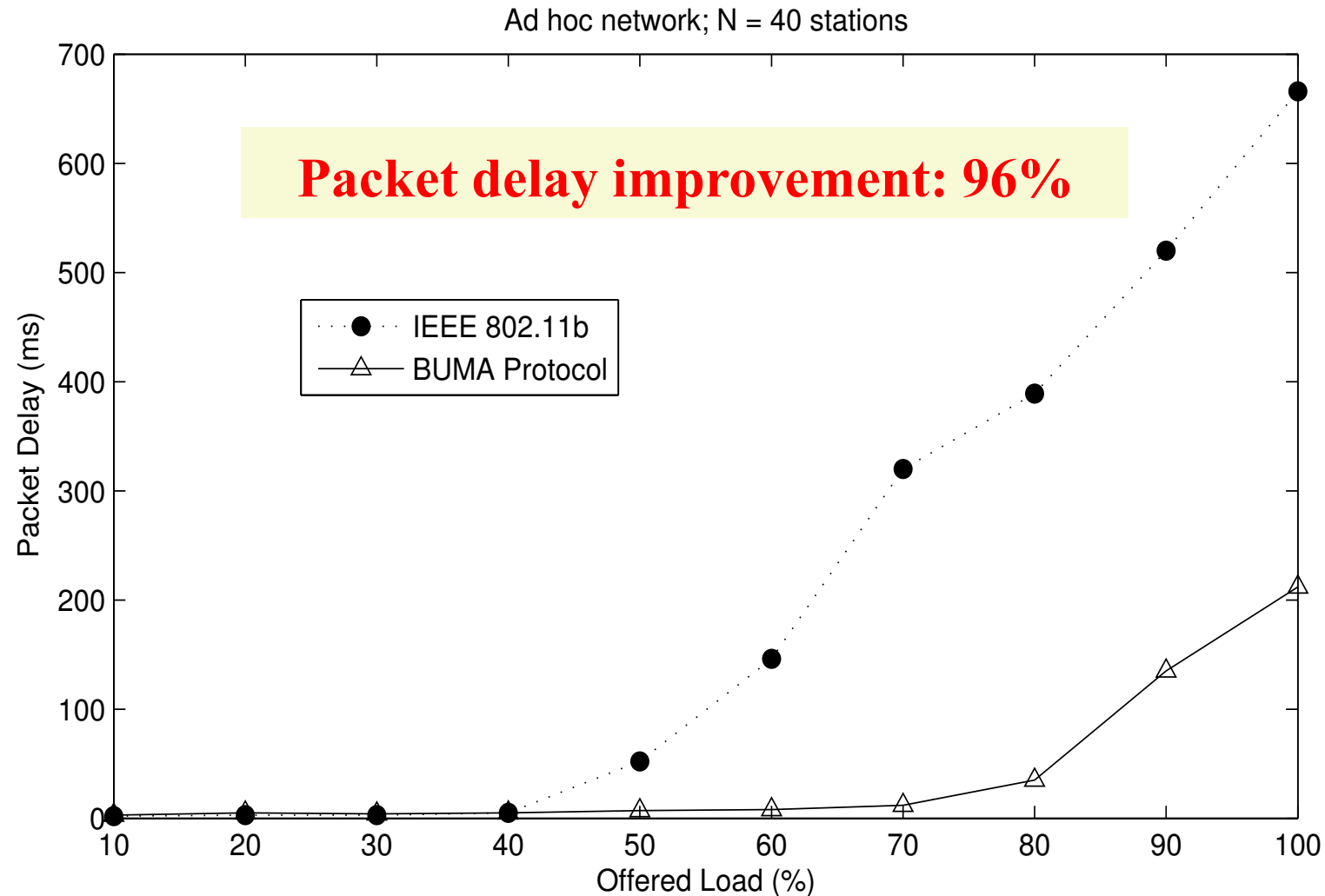




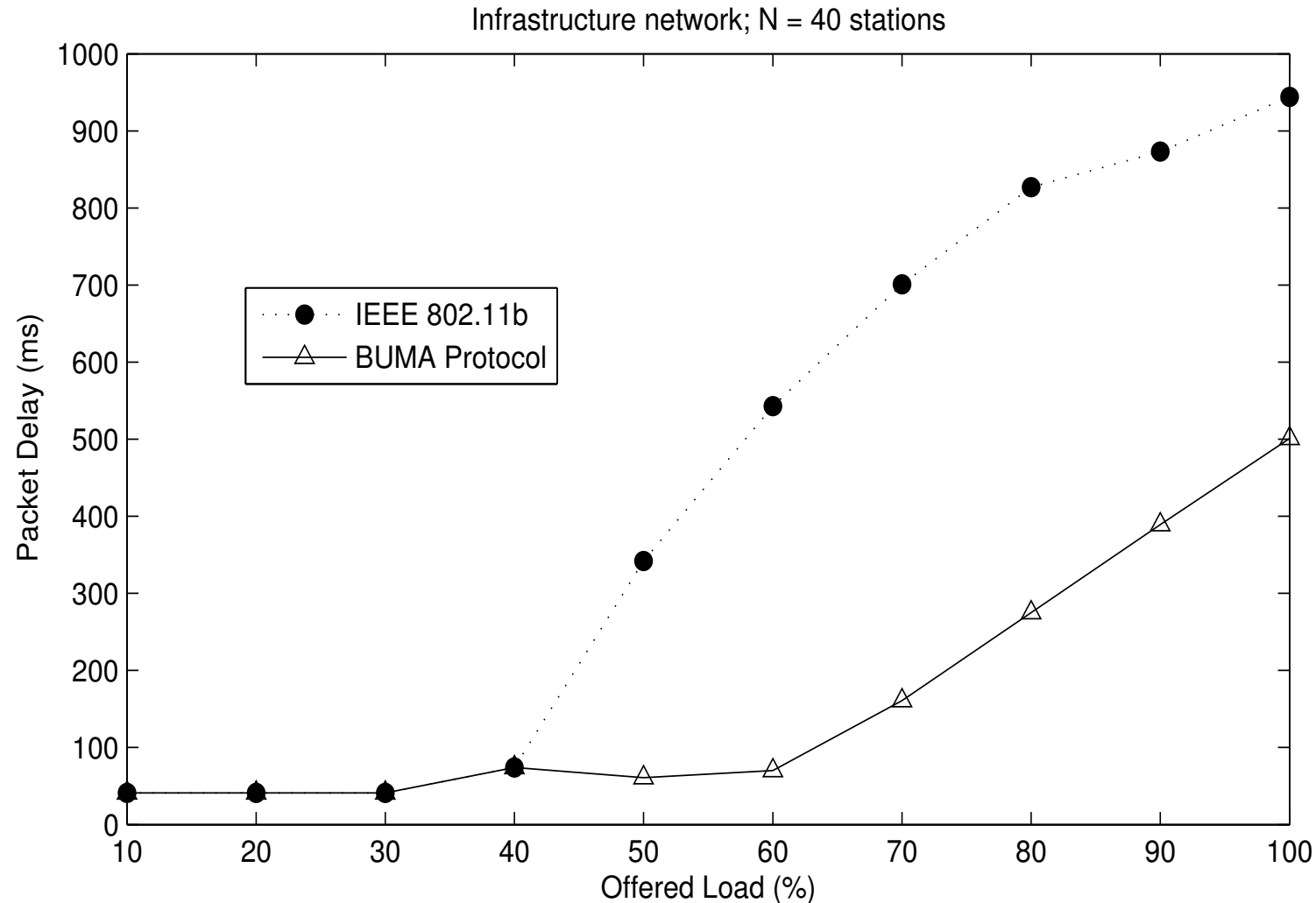
# Throughput Vs. Offered load (Infrastructure network)



# Packet delay Vs. Offered load (Ad hoc network)



# Packet delay Vs. Offered load (Infrastructure network)



# IEEE 802.11 Vs. BUMA

IEEE 802.11b

BUMA Protocol

Low throughput

~ 45% higher throughput

High packet delay

~ 96 % lower delay

Simple

Simple and easy to  
implement

# Improving 802.11 performance using cross-layer design optimization

- ◆ We have developed a channel aware MAC protocol called C-BUMA .

- ◆ Key idea: Maximize packet transmission

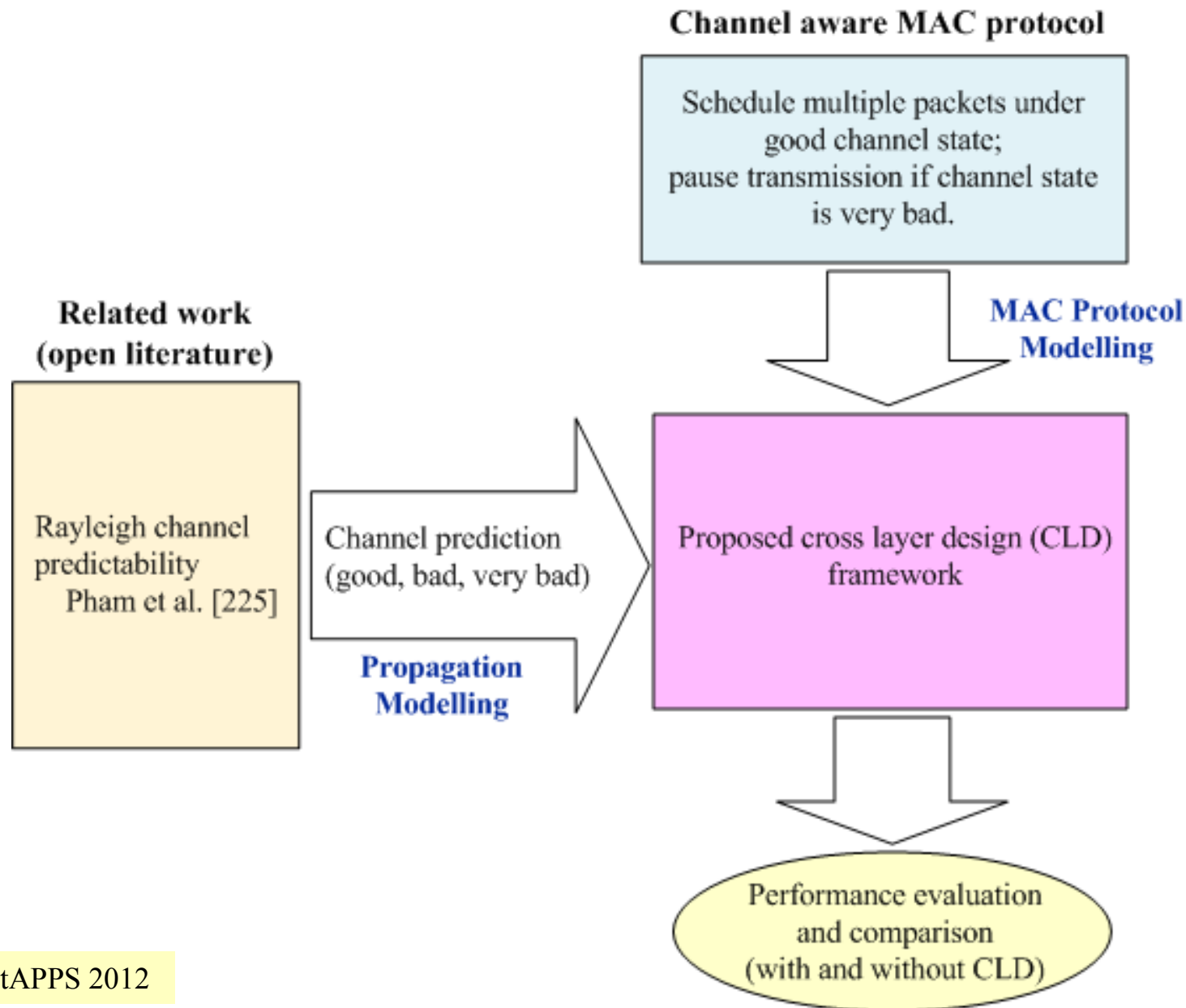
  - » Send more data under good channel state

  - » Pause when channel state is very weak

Sarkar, N.I. (2010) “A Cross Layer Framework for WLANs: Joint Radio Propagation and MAC Protocol, ICCIT '10.

Sarkar, N.I. and Sowerby, K. (2006) “Joint Physical-MAC Layer Design Framework for Wireless LANs” - ICCT'06.

# Cross-layer design approach



# Performance improvement using CLD

Link (Source to destination)	Link throughput (Mbps)					
	TCP Traffic			UDP Traffic		
	CLD (Mbps)	Without CLD (Mbps)	Improvement (%)	CLD (Mbps)	Without CLD (Mbps)	Improvement (%)
0->1	0.179	0.162	<b>9.50</b>	0.308	0.24	<b>22.08</b>
0->2	0.187	0.163	<b>12.83</b>	0.444	0.36	<b>18.92</b>
2->3	0.117	0.077	<b>34.19</b>	0.512	0.478	<b>6.64</b>
3->4	0.038	0.017	<b>55.26</b>	0.49	0.476	<b>2.86</b>
4->5	0.254	0.216	<b>14.96</b>	0.36	0.308	<b>14.44</b>
4->6	0.204	0.165	<b>19.12</b>	0.404	0.343	<b>15.10</b>
5->6	0.1	0.08	<b>20.00</b>	0.22	0.187	<b>15.00</b>
5->7	0.09	0.06	<b>33.33</b>	0.344	0.308	<b>10.47</b>
6->7	0.17	0.12	<b>29.41</b>	0.47	0.267	<b>43.19</b>
<b>Overall network</b>	<b>1.7</b>	<b>1.3</b>	<b>40</b>	<b>3.6</b>	<b>3</b>	<b>60</b>

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# WLAN Deployment Guidelines

## ◆ WLAN Deployment Scenarios

- Single floor office scenario
- Multi-floor office scenario
- Computer laboratory
- Residential house environment

## ◆ Deployment Guidelines

- Find an **optimum AP position** that provides a better coverage and performance.
- **Estimate** the number of wireless clients that an AP can support.

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# Summary and conclusions

- The **key factors** influencing WLAN performance have been quantified.
- BUMA protocol offers **significantly better** delay and throughput performance than 802.11 DCF.
- **Signal blockage by walls and floors** was found to have a significant effect on 802.11 throughput.
- Minimum **two APs** are required (one for each region) to cover the WY office floor.
- WLAN throughput can be optimized by carefully **configuring and placing** APs.

# Future research directions

- ◆ Rate adaptation QoS-aware MAC protocol design for multimedia WLANs.
- ◆ Cross-layer design with adaptive payload and rate adaptation for multimedia WLANs.
- ◆ Development of an adapting routing protocol for WLANs.
- ◆ Development of antenna-aware propagation models.

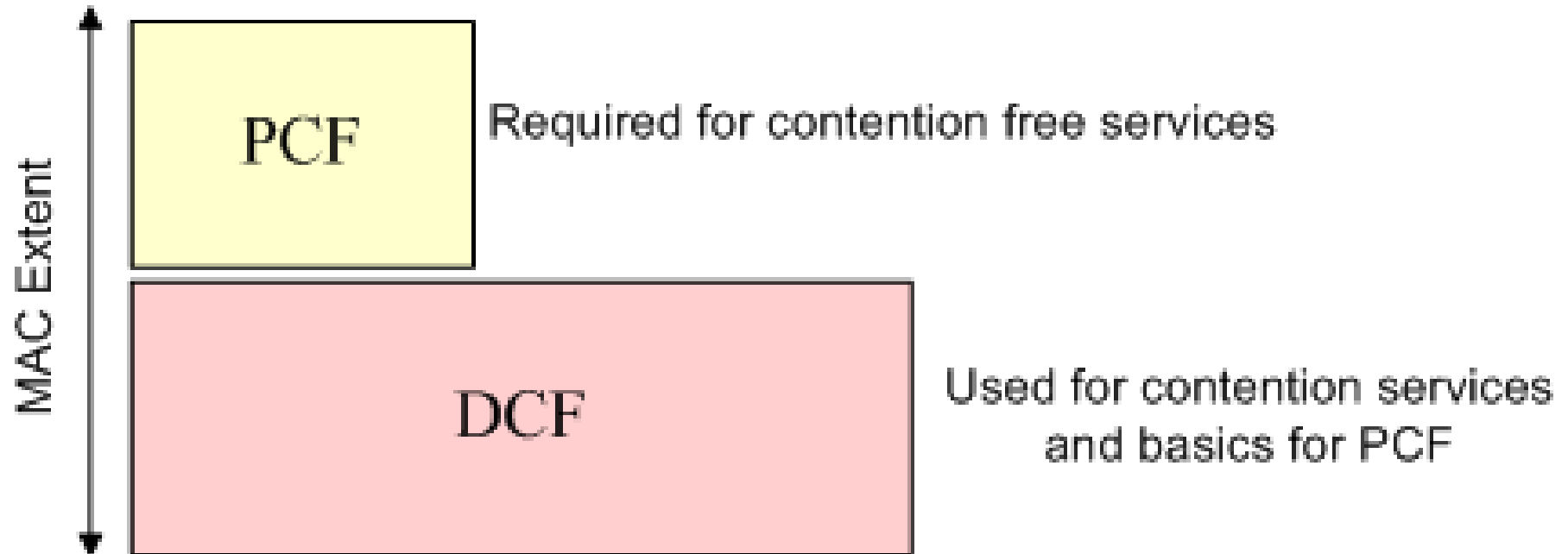
Thank you for your attention

Terima kasih

با تشکر از توجه شما

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# IEEE 802.11 MAC Architecture



DCF: Distributed coordination function

PCF: Point coordination function

# Buffer unit size optimisation

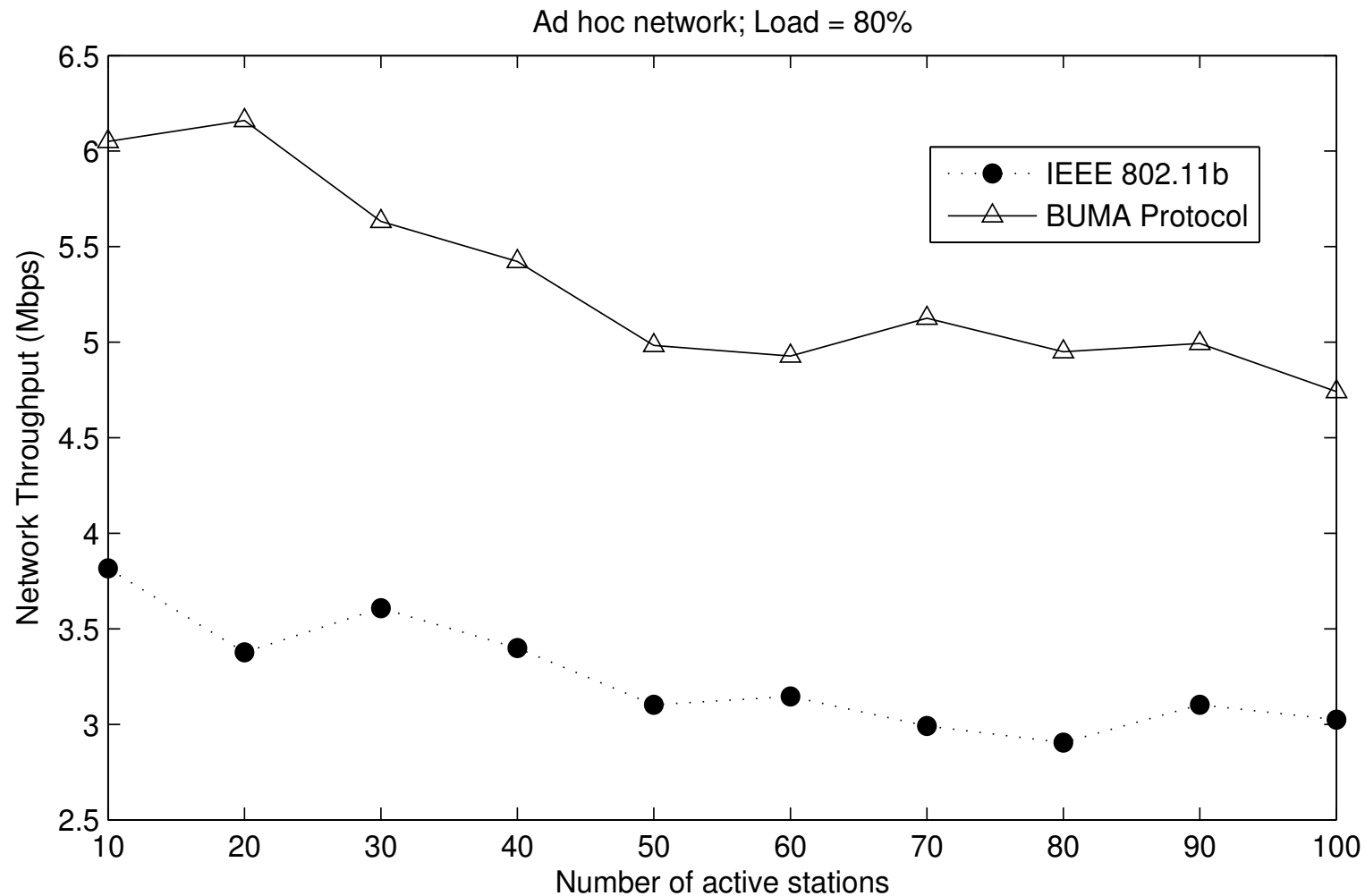
<i>Buffer unit size (packet)</i>	<i>Offered load (%)</i>	<i>Throughput (Mbps)</i>	<i>Delay (ms)</i>
1	70	4.03	887
2	70	5.76	665
3	70	6.66	399
4	70	6.19	638
10	70	6.84	625
100	70	6.89	1464

# Ns-2 simulation parameters

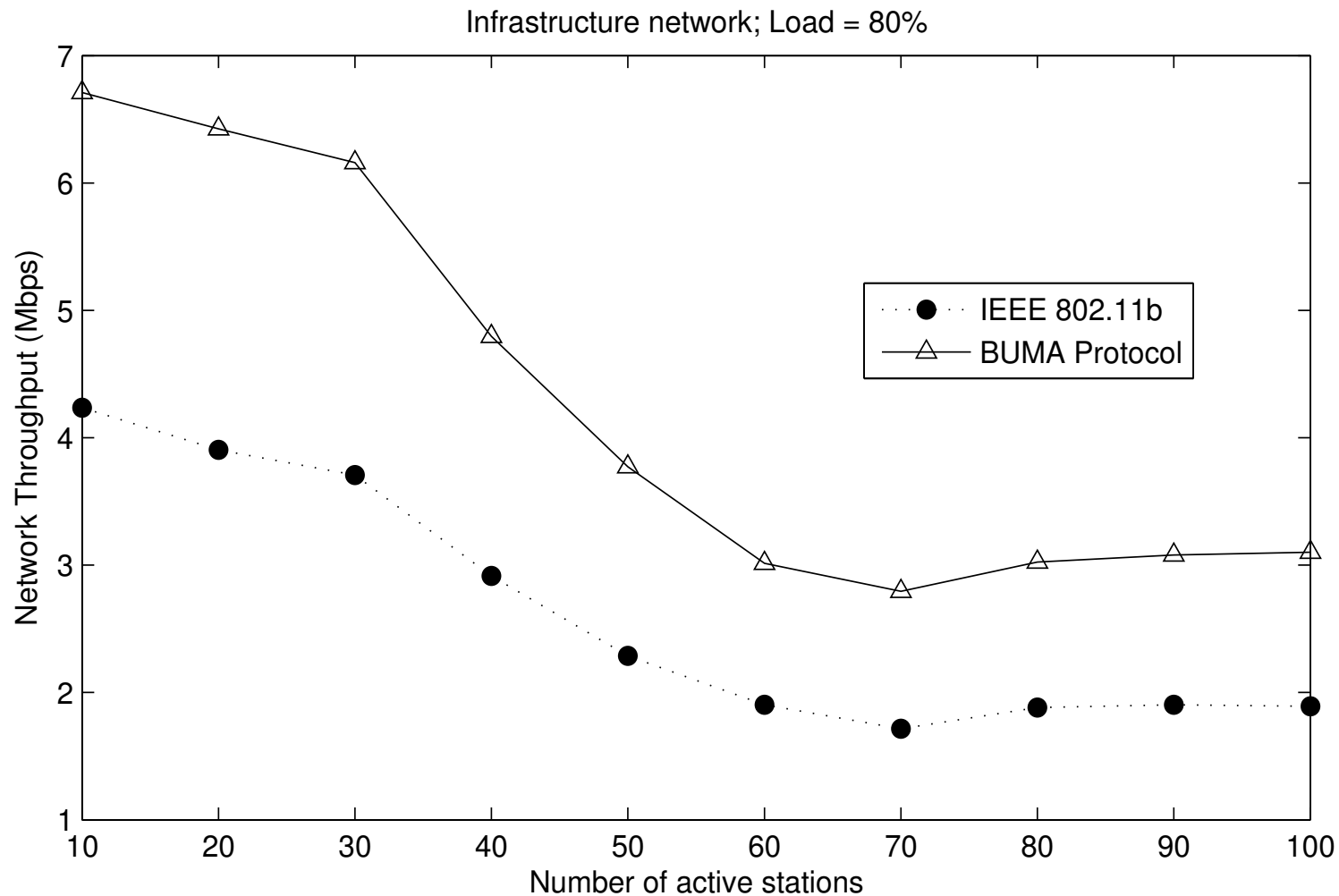
Parameter	Value
Data rate	11 Mbps
Basic rate	2 Mbps
Wireless card	802.11b
Slot duration	20 $\mu$ s
SIFS	10 $\mu$ s
DIFS	50 $\mu$ s
MAC header	30 bytes
CRC	4 bytes
PHY header	96 $\mu$ s
Traffic	TCP and UDP
Data packet length	1500 bytes
Channel model	Two-ray ground
RTS/CTS	Off
PHY modulation	DSSS
CWmin	31
CWmax	1023
Simulation time	10 minutes



# Throughput Vs. Stations (Ad hoc network)



# Throughput Vs. Stations (Infrastructure network)



# Packet delay Vs. Stations (Ad hoc network)

