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ENGINEERING**
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Massey University

Robotics for Engineering Education

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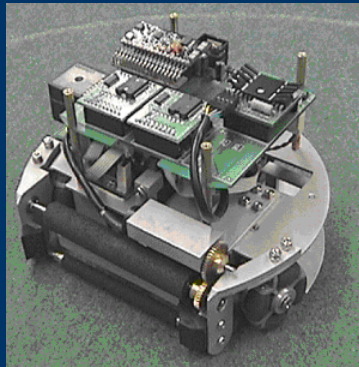

School of Engineering
& Advanced Technology

Outline

- Introduction – some observation and thoughts
- Product – a key to open the door for a wonderful engineering world
- Some Examples of engineering teaching practice

Introduction

- Most products are the integration of modules from different engineering areas – mechanical, electrical and electronics, computing etc.



- Engineering graduates are expected to design, manufacture and control those products, and specifically they should be competent in
 - Mechanical design ... *parts and mechanism*
 - Circuit design ... *digital and analogue*
 - Controller design ... *classical and modern*
 - Computer programming ... *low and high levels*
 - Man-machine engineering design
 - Integration of different engineering modules
 -

Are current education models suitable for producing such versatile graduates ?

Mechatronic major is designed as one of the responses to this question.

Some issues in common teaching practices:

- Simple addition:
 - Mech. Eng. + Elect. Eng, Theory + Hands-on
- Imbalance in allocation of teaching contents
 - Dominated by either mechanical, electrical or electronic engineering.
 - In mechanical engineering,
 - **more** on mechanics/materials, **less** on mechanism
 - In electrical/electronic engineering
 - **more** on digital circuit , **less** on analogue circuit
 - **more** on low power circuit, **less** on high power circuit
 - **more** on low frequency , **less** on high frequency
 - **more** on microcontroller, **less** on application specific circuits of logic gates or flip-flops
 - **More** on computer aided design tools, **less** on fundamentals



➤ **More** on computer intelligence, **less** on mechanical intelligence

➤ **More/first** on individual topic (“trees”, “building blocks”),
less/later on a whole system (“forest”, “house”)

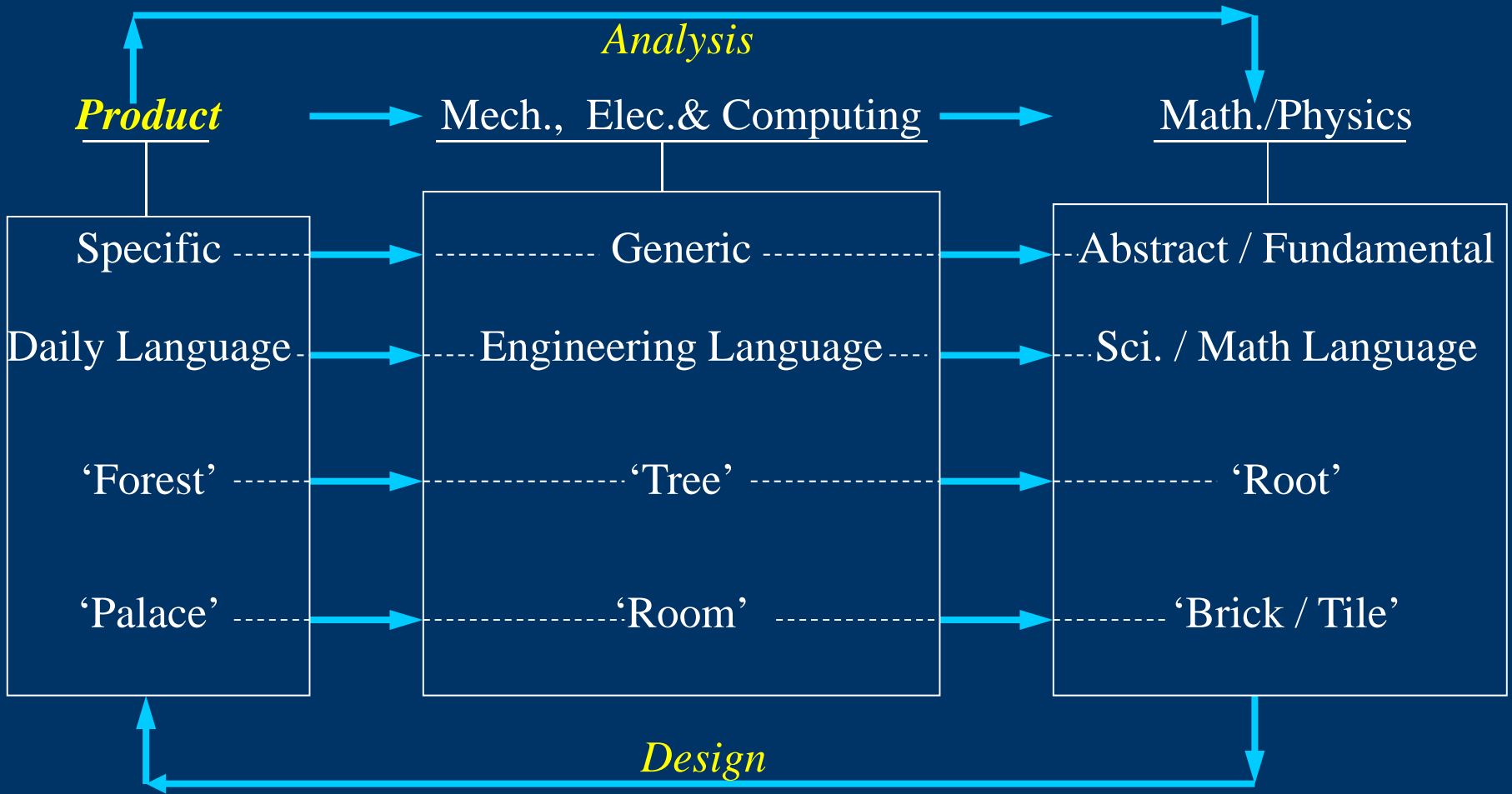
- Labs are full of computers, but lack real engineering gears
- Research and teaching is detached
- Engineering teaching or science teaching ?
- Knowledge perceived by the students is piecewise, and its relevance to their lives in real world is fuzzy
- A generic impression is that engineering courses are hard and “dry”, against other so called “soft” courses look more appealing

If people can enjoy many new experiences brought by engineering products, why cannot they find the same enjoyment from engineering education ?

How about link products to the teaching from the very beginning of students' learning journey?



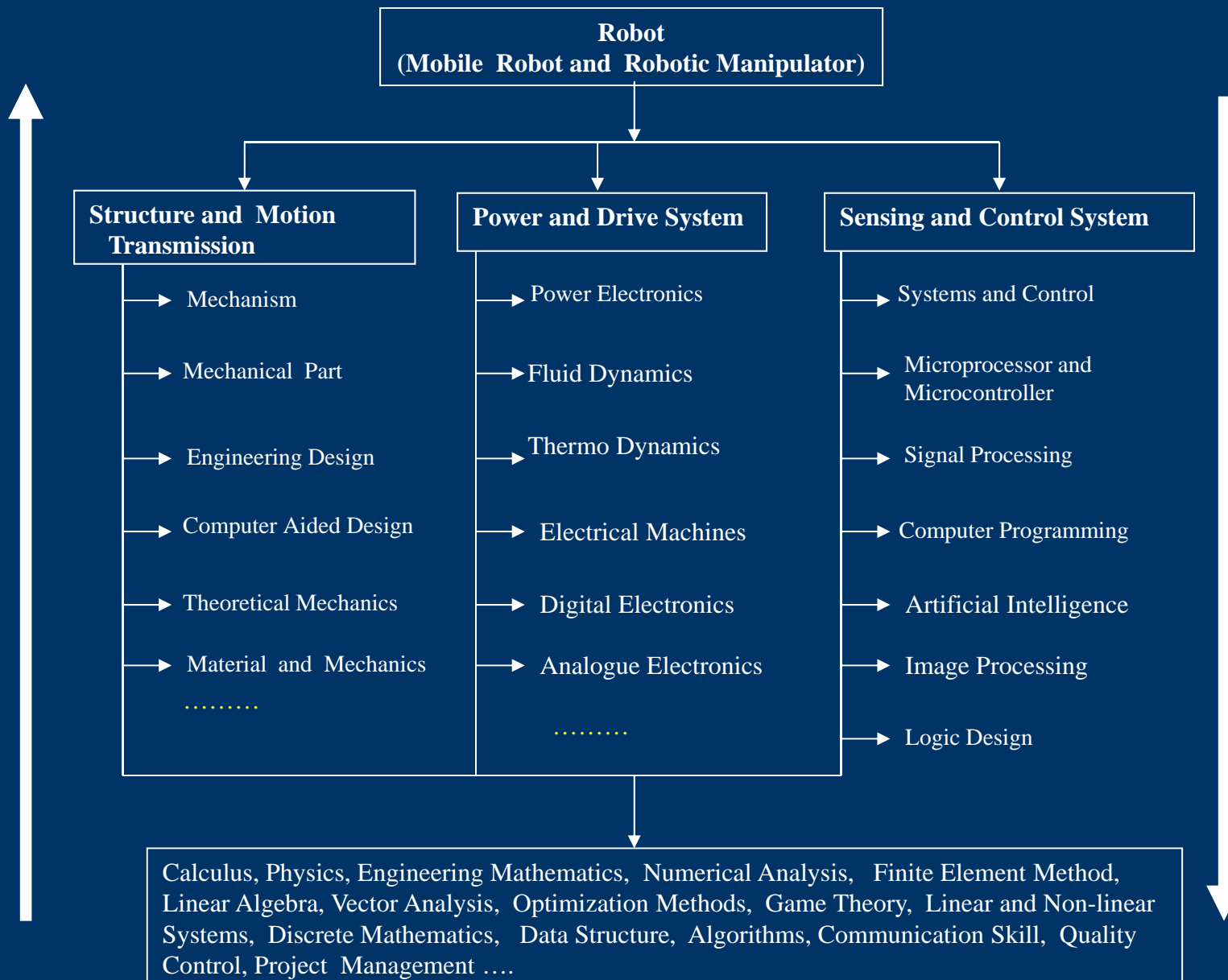
Product – a key to open the door of a wonderful engineering world



Product - a stimulus (frequency rich 'delta' function) to trigger all the good elements and processes of engineering teaching

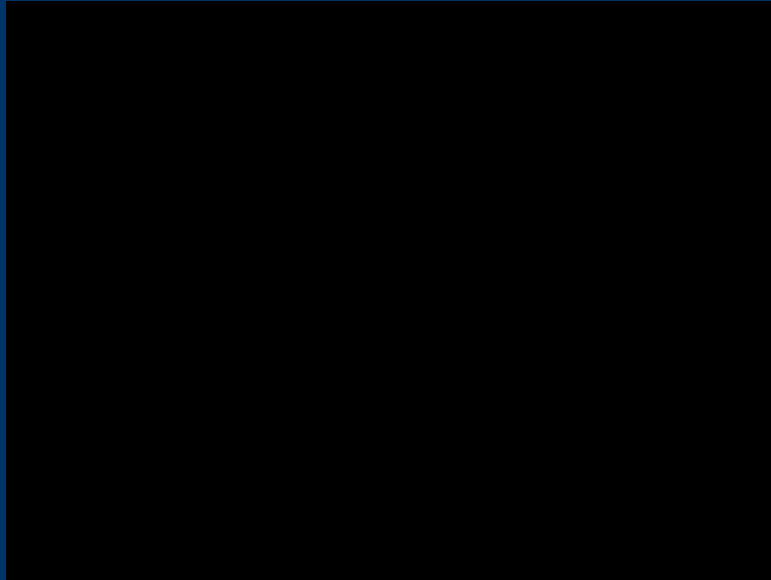


Take robotics as an example



Examples

- *RoboCar* (design, fabrication, report, competition and blogs; budget controlled)



Racing

Maze Navigation/Line Following



Hill Climbing



Both our teams didnt win, even Mr loulin feel sorry for us. HAHA

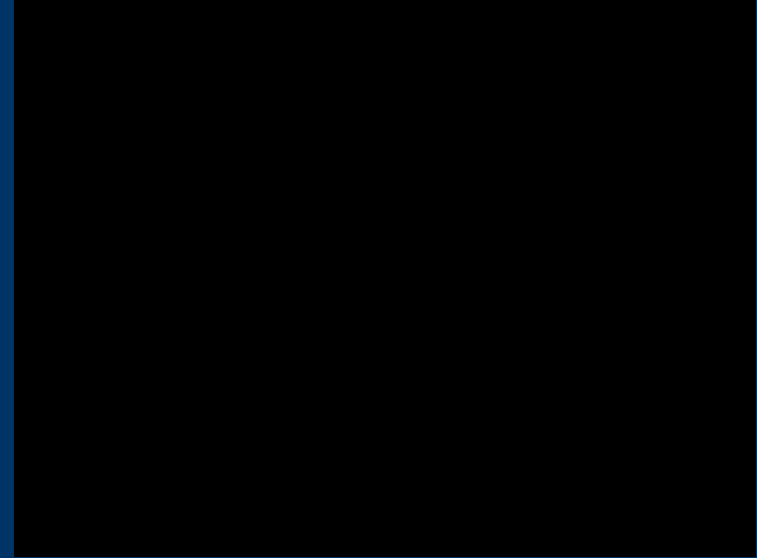
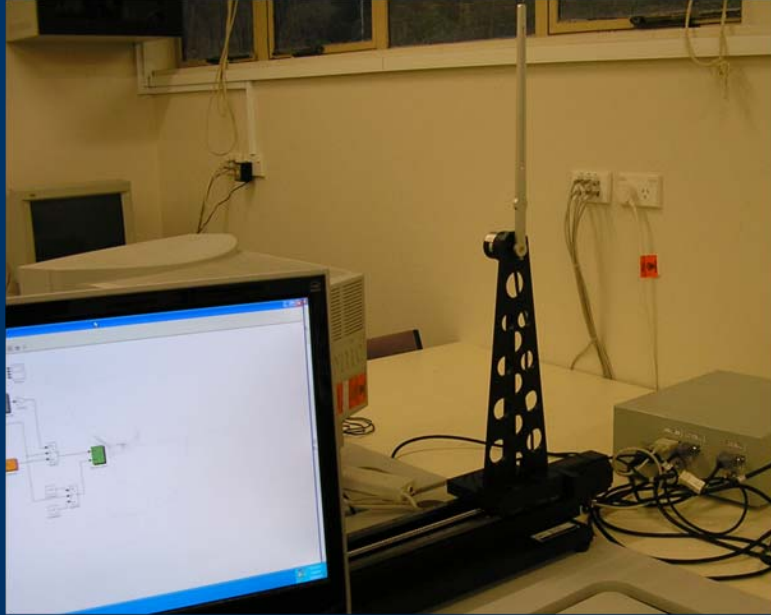
Happy students



- *Mousetrap Car* (design, fabrication, CAD, competition and report; recyclable materials used)



- *Inverted Pendulum -Pole Balancing Robot* (analysis, real time control design, report, and demonstration)



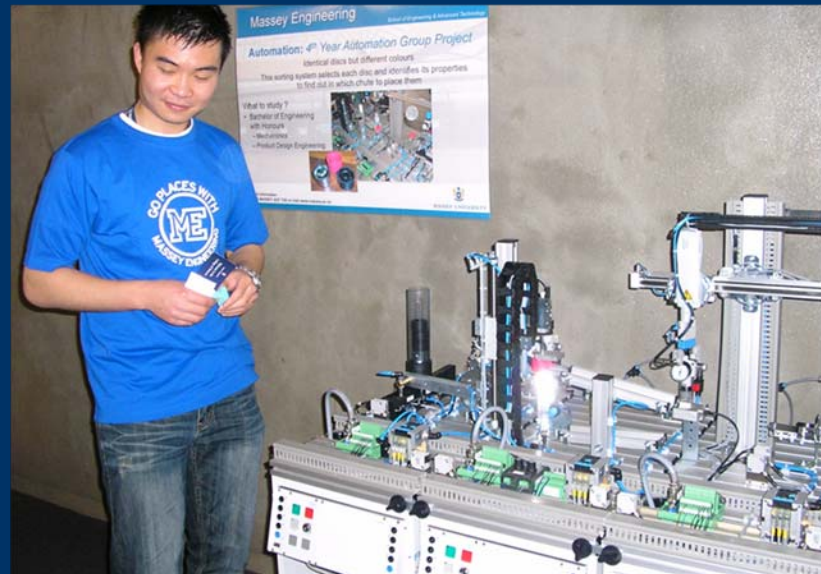
Inverted Pendulum



- *Robotic manipulator and production line* (analysis, control design, programming, report and demonstration)

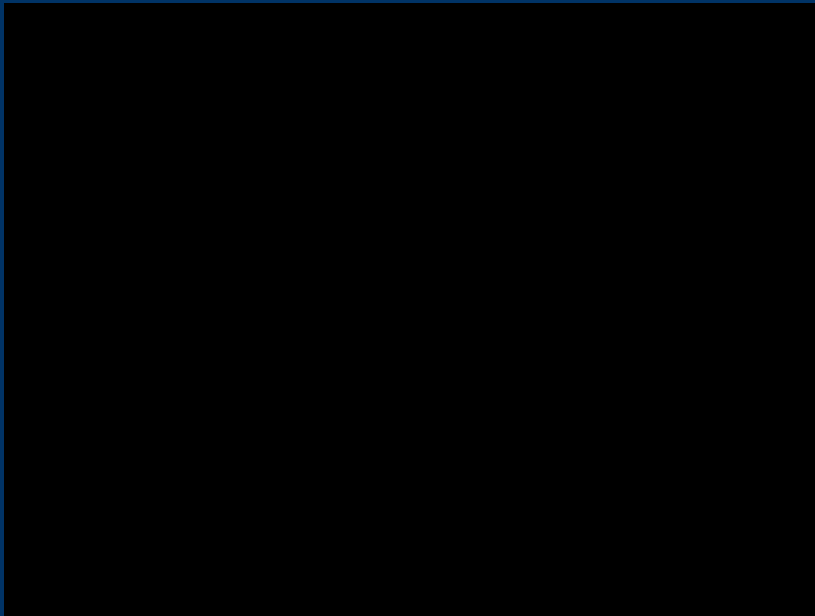


Robotic Arm

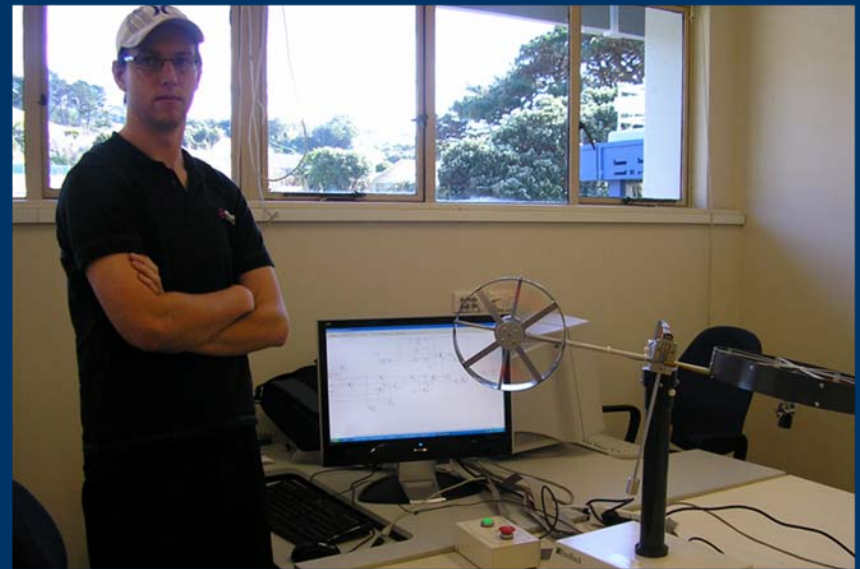


MPS System

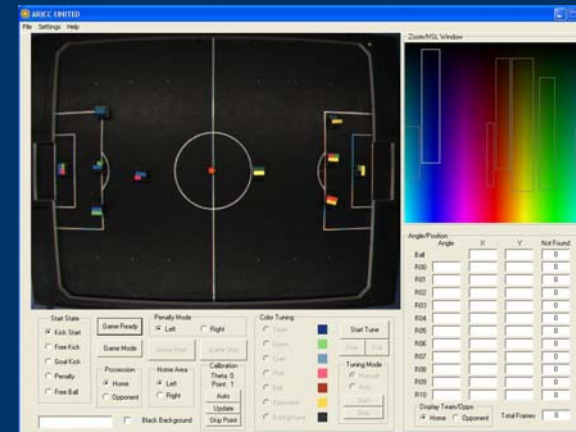
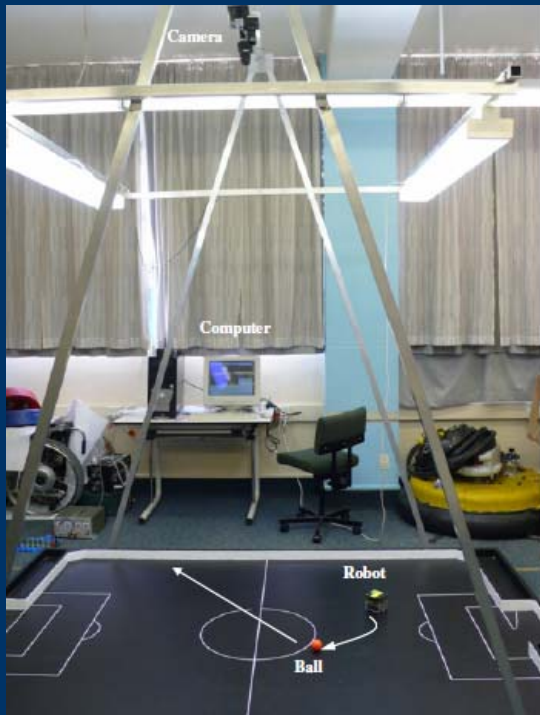
- *Twin_rotor MIMO System – Flying Robot* (analysis, MIMO control design, Real time system, report and demonstration)



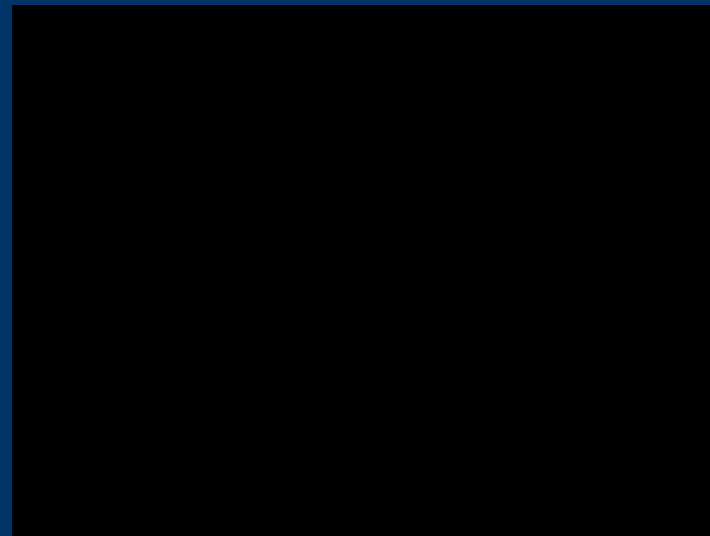
Twin-Rotor MIMO System Control



- **Robotic Soccer System** (mobile robot motion control, real time programming, assignment)



GUI



Mobile robot tracking a target



Conclusions

- Robotics is a very good platform for engineering teaching
- It stimulates students' interest in engineering and equips them with
 - rigorousness in theoretical foundation
 - solidness and extensiveness in knowledge base
 - versatility in hands-on
 - employability upon graduation
 - potential for future development

