

Attitudes about gambling: A Durkheimian perspective

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Attitudes are mostly studied by social psychology to describe as well as predict behaviour. Behaviourism, cognitive, information processing, social cognitive, and constructivism are a range of theories that social psychology variously uses to study attitudes (Myers, 2013). Research into gambling attitudes is often undertaken from one or more of these theories. But attitudes can be studied from other disciplines.

> Sociology is the discipline drawn on here, for a different perspective. Stjepan Meštrović is a Durkheimian sociologist.

Someone may ask:

- But even if socially influenced, aren't attitudes explained as individuals' behavioural, cognitive, information processing, social cognitive or constructivist psychological functions that include emotions and which can effect behaviour?
- What can a sociologist contribute to understanding gambling attitudes?

Meštrović isn't specifically a sociologist of attitudes, yet attitudes are implicitly part of his Durkheimian analyses of society. Also influenced by Arthur Schopenhauer, Thornstein Veblen, Theodore Adorno, and David Riesman (among others).

Meštrović's educational background is in holding a double undergraduate degree in Psychology and Social Relations, two Masters degrees, one in Clinical Psychology and another in Theology, from Harvard University, as well as a PhD in Sociology from Syracuse University - well placed for analysing attitudes.

Attitudes and the dangerousness standard for psychiatric commitment (when patients pose a danger to themselves or others)



Participant observation in hospitals

Contemporary Western psychiatric and traditional Indian magical attitudes, at once

family members reported symptoms and explained them in terms of magic and possession

- Consultations were more reminiscent of village meetings as psychiatrists and family spoke about patients - rather than with patients
- In-patient care was prescribed if family members would not support patients. Outpatient care was prescribed if family would support patients
- Out-patient care was often accompanied by family placing patients in residence at a local temple, family members also staying at the temple.
- Meštrović concluded that the co-existence of magic and science reflected a society in transition between traditional and modern life (Meštrović, 1986). Essentially disarray featured in there being, at once, dualistic attitudes over dangerousness.

United States of America

Iraqi detainees.

n.d.)

- State laws about dangerousness and psychiatric commitment were in disarray – not governed by a clear and standard definition of dangerousness throughout the federation (Meštrović & Cooke, 1986)
- Put simply, a person experiencing a psychiatric crisis could be committed for compulsory treatment at a hospital near one state border, but released for out-patient treatment at a hospital located approximately near the same border, but in another state in the federation
- 09-5065-28 Flickr Dangerousness seemed to be a matter of the attitude of state lawmakers

expert witness, testifying in defense of the low-ranked military personnel

accused of committing atrocities at Abu Ghraib prison in Iraq, following the

Detainess were treated with complete disregard for their rights. Appalling

images of mistreatment are freely available for consideration (Wikipedia,

An attitude was taken that detainees were not worthy of human respect

release of visual records taken by personnel committing atrocities against

psychiatrists prescribed and diagnosed in Western terms Some features of postemotionalism:

Meštrović critiqued unprofessionalism in business industry's:

and explanations (as starting points for finding solutions) for social problems

attitudes over wrongdoing, citing The Wall Street Journal as having published letters of support for convicted inside trader Michael Milken, correspondents having portrayed Milken as a persecuted Michelangelo

Abstract: Intending to inform thinking and discussion over the cultivation of gambling attitudes. Attitudes are: comprised of emotions and

cognitions; formed through experience, and; can fashion behaviour. There are swift changes taking place in some forms of gambling –

well as; accused crimes in the 1990s Balkans wars, and of U.S military personnel who were stationed at Abu Ghraib prison in Iraq, as

changing environment, posing a formidable challenge for public health promoters.

Attitudes are:

seen as enduring

Replies - that sociology involves:

cited in Chiu & Storm, 2010).

Postemotionalism - emerged as

Meštrović's central concept

Mestrovic was an expert witness at trials of some personnel. Critically examining emotions, cognitions and their relationship to gambling

International Gambling Conference (IGC 2016). Preventing harm in the shifting gambling environment: Challenges, Policies & Strategies. 10, 11, 12 February 2016.

Sir Paul Reeves Building. Auckland University of Technology (AUT) Auckland, New Zealand (NZ)

influenced by emotions, which can be visceral - as people experience affective arousal

cognitive - as people consider factors and phenomena in the environment

made of knowledge and beliefs - whether accurate or inaccurate, clear or tacit

sometimes explained as part of people's consideration of the negative or positive

repercussions of phenomena for them (Oskamp, 1991; Moore & Ohtsuka, 1999, as

challenging people to see differently - by looking to society and not individuals for explaining the social world

a 'second look' at the 'taken for granted' or obvious assumptions and explanations about the social world and issues in it

viewing attitudes and behaviour (individual, social, economic and political) as interrrlated, leading to new assumptions

to situations and respond to them with thought and action.

a part of personality and being ready to take action

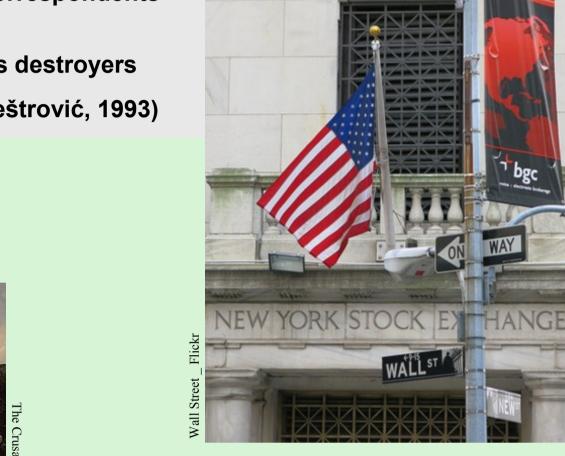
particularly those which can be accessed instantaneously regardless of space and time, and gambling attitudes may relate to behaviour

regarding those activities. Stjepan Meštrović has incorporated attitudes into his Durkheimian analyses of social life concerning: some mental

attitudes and possible behaviours may reveal connections to the initiatives to both promote gambling consumption and harm minimisation in a

health care practices in India and U.S. state jurisdictions' legislation; industry and professional conduct in contemporary western society, as

- happily referring to 'corporate pirates' as heroes, rather than as destroyers
- barbaric habits of regard having spilled over into social life (Meštrović, 1993)



- revisiting and representing history for the present so the historical ideas and emotions have the same intense 'charge' today
- a peer group that dullens individual idiosyncrasy and creates conformity
- 'spinning' of information to suit the purposes and interests of those manipulating it
- moral outrage, which is not acted on
- repackaging and representing information so it has a desired emotional impact
- emotions experienced as if genuine, but really manufactured for consumption as experience as part of an 'authenticity industry' (Meštrović, 1997)



- The accused did not deny their behaviour, but in their defense claimed that the atrocities were sanctioned by senior personnel, yet they were taking the blame for the policy and behaviour. Those found guilty were all low-ranked personnel
- The only senior officer who was blamed, and demoted to Colonel for disregarding prisoner rights, was Janis Karpinski, who denied any knowledge of the atrocities, claimed to be a scapegoat, and reported that a Major General Geoffrey Miller told her not to allow prisoners " . . . to believe at any point that they are more than a dog . . ." ("Iraq abuse 'ordered from the top", 2004).
- None of the convicted lived with a personality disorder, rather, Meštrović & Romero (2012) believed a dysfunctional social climate existed. It can be claimed this formed the thinking, emotions, attitudes, and created the behaviour



In reply

and scapegoating behaviour

Possible scapegoating?

Act 2015, Section 309A)

(over which Meštrović took sides - particularly with Croatians)

Postemotions were first defined and applied to the 1990s Balkans wars

Zlata Filipovic's diary compared to Anne Frank's, rather than as specific to the conflicts and time

Genocide of the Holocaust used to define Croatian behaviour

- Westerners evoked 10th and 11th century Crusades to explain Serbian aggression, as selective historicising - ignoring the genocide of the Crusades
- A 1389 battle against Turkish Muslims, and Croatian compliance with WW2 Nazis used to demonise and justify atrocities against Muslims and Croats by creating the attitude that they 'asked for



Someone may ask, and restate: So what? Tell me why this sociological stuff has any relevance or importance to gambling attitudes!!!!

Changing attitudes?

Gambling attitudes, Example #1 - the National Gambling Study (NGS [2012]) a population-representative group of participants' attitudes over gambling in NZ Compared with 2005

• Indication of an increased agreement or strong agreement that gambling providers should do more to help excessive gamblers

Who should help excessive gamblers %					
GAMBLING PROVIDERS	2005	2012	GOVERNMENT	2005	2012
should do more			should do more		
Agree strongly	39	41	Agree strongly	37	35
Agree	39	44	Agree	40	42
Disagree	16	10	Disagree	16	17
Disagree strongly	2	1	Disagree strongly	2	2
Neither agree nor	-	3	Neither agree nor	-	4
disagree			disagree		
Don't know/refused	4	0	Don't know/refused	4	0
(Abbott, Bellringer, Garrett & Mundy-McPherson, 2015)					

particular geographic location

transforming participation.

Cyber spin and repackaging information, for consumption and shaping attitudes

The internet is sentimentally called "the Wild West" - forgetting that immoral, if not illegal acts often featured in that historical and social context, possibly sanctioning them today

Entering a name into a search engine and looking at the pages of links that result

This sort of predation for marketing gambling might understandably surprise or outrage

■ It may entail looking at dozen or more pages of links, but unsurprising to find a link

associated with that name falsely hyperlinked to a website offering or promoting

emics, but they may not on act on it, and for the gambling consuming public it spins mation, portraying gambling researchers as supporting activities and participation -

creating comfortable emotions and thoughts - seemingly authentic attitudes about

gambling, industrially manufactured for consumption as experience

ebted to Griffiths (2015) for describing what can be called this postemotional technique

An exercise on gambling researchers - even if emerging and with an online presence associated with an academic post:

Gambling can now be without a face-to-face/face-to-device

Cyber (internet hard wire, wireless, and cellular) gambling is

located, is becoming 'denatured/renatured' as cyber-gambling.

Gambling, whilst still seen as 'naturally' bricks-and-mortar

Claims of both bricks-and-mortar and cyber face-to-device

'grooming' for adult gambling (Collins, 2015; White, 2015)

Open question whether there will be a big change in attitudes.

gaming being children's and youths' 'gateway' into or

Changing activity

gambling activities ***

normalising gambling

Gambling attitudes, Example #2 - Mystery Shopper - NZ

"Shoppers" visited: all casinos nationally (n=6); n=102 Class 4 non-club venues (10% of all venues nationally)

Shoppers acted out problem gambling by: behaving; talking to venue staff

- Indication that venue owners, management and staff had an attitude of disregarding problem gamblers
 - 14 of 16 casino venue staff did not intervene (Department of Internal Affairs, 2014a)
 - 99% of Class 4 venue staff did not intervene n=100 other people active were identified by shoppers as problem
 - gambling at 45% of the venues (Department of Internal Affairs, 2014b)

May be a formidable challenge for public health promotion

- by requirements of political-neutrality, whilst industry can be as politically positional and active as desired.
- Can only advise and encourage industry and venues no enforcement power for harm minimisation.
- Possibly encourage scapegoating of low-level staff by detected in venues.
- anywhere and at any time, by cyber.
- Under-resourced to challenge cyber promotions for link to gambling advertising
 - people/technology to find and connect relevant names to webpages advertising gambling.
- Just as subject to making postemotional presentations of information to try to shape the thinking and emotions in attitudes and alter behaviour, as industry is.



- Non-profits receiving government funding are hampered
- identifying and reporting when problem gambling is not
- Difficult to intervene and create safer environments and harm minimisation when gambling could be taking place
- gambling internationally, when various websites offer or
 - ⇒ cannot compete with international/multinational gambling companies with the resources to employ



when the problem is a social climate created by industry, that includes disregard for problem gamblers - a working peer group attitude for members to follow, continuing or increasing problem gambler consumption

Clearly genocidal attitudes in the Balkan wars and attitudes which drove U.S. military atrocities

Postemotions and scapegoating can be used to explain how actions in the gambling field can

Whilst the NGS 2012 participants indicated an increased expectation the gambling industry should

do more to help excessive gamblers, the Department of Internal Affairs found the industry to be

The Department of Internal Affairs reported a need to change the practices of venues through

industry consultation and training (Department of Internal Affairs, 2014a, 2014b). It would seem

there was something akin to the disarray in the dangerousness standards as used in India and

legislated in the United States, and the rule of not having rules in the treatment of Iraqi detainees.

2015 gambling legislation extended the responsibility for duty of care, out from license holders and

managers to '. . . a person acting on behalf of either of those persons . . .' (Gambling Amendment

Yet extreme examples can demand attention and refocus thinking to reconsider what are

pedestrian, taken-for-granted, normalised assumptions and attitudes

shape information so it effects minds and emotions – impacting on attitudes

doing very little, by not identifying people displaying problem gambling behaviours.

against Iraqi detainees are extreme examples of barbaric, postemotional peer group conformist,

Low-level staff could be scapegoated or demonised for the faults of senior organisational members.

Low-level staff members could be held culpable for breaching legislation



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